

RESEARCH

Open Access



The Full Non-linear Vortex Tube-Vorton Method: the pre-stall condition

Jesus Carlos Pimentel-Garcia^{1*}

*Correspondence:
jesus.carlos.pimentel@upc.edu

¹The School of Industrial, Aerospace and Audiovisual Engineering of Terrassa (ESEIAAT), Polytechnic University of Catalonia, Terrassa 08222, Spain

Abstract

The present hybrid vortex tube-vorton method is based entirely on the Full Multi-wake Vortex Lattice Method (FMVLM) concepts, which means detaching vorticity with precise vortex strength and orientation along all separation lines between each discretized element of a shell-body, including all external edges. Since the classic Vortex Particle Method (VPM) is unstable by itself because it does not conserve the total amount of circulation as time evolves (Kelvin's circulation theorem), an isolated Vortex (regularized) Filament Method (VFM) approach is implemented to obtain advection of vorticity, while the induced velocity field is obtained through its corresponding full vorton cloud. Further, a novel vortex squeezing/stretching scheme for such a vortex cylinder-sphere approach is proposed based on variation in time for vortex volumes in order to precisely (zero residual) conserve both circulation and vorticity at each time step (for each detached vortex element), while the viscous effect can be accounted for via the Core Spreading Method (CSM).

Keywords: Vortex methods, Vortex filament method, Vorton method, Meshless methods, Detached flow, Low aspect ratio aerodynamics

1 Introduction

Eulerian or mesh-based computational fluid dynamics is still the main description used nowadays to approximate the Navier–Stokes (N-S) equations in order to solve a wide range of problems related to fluid-flow interacting with solid walls (e.g., Finite Volume Method). However, in most practical cases, obtaining a solution for a well-resolved simulation can consume large computational resources, mainly due to the fact that such descriptions need to discretize the entire domain, increasing the number of elements as higher precision is required. On the other hand, the Lagrangian or meshless approach has not been completely developed yet, but it is an efficient way to solve dynamics (in a general sense, not only for flows/fluids) precisely because it focuses on discretizing only some (and sufficient) moving elements of interest instead of the entire domain [1–3]. Such a fact is the reason to obtain, by far (up to double digits), lower computational times through this approach for an equivalent simulation.

Vortex Methods (VMs) are a family of Lagrangian-based numerical methods developed to approximate the N-S equations in their velocity–vorticity form [4, 5], but as has been demonstrated in this research, they must be fed by a precise spatially distributed

amount of detached vorticity shed from the body's surface in order to solve precisely. Here is the importance of a full detached vorticity model: it provides the correct amount (and orientation) of vorticity to the surroundings (without forcing an attached/viscous flow assumption through a partially misinterpreted Potential Flow Theory), which should be the base model to solve fluid dynamics from a purely meshless approach. Aspects such as vortex strain (*stretching*), viscous and turbulence effects can also be accounted for through VMs. More complex aspects such as compressibility and thermal effects can be solved in the near future as the development of this new approach evolves.

In the bidimensional case, both the unsteady Discrete Vortex Method (DVM) [6] and the Full Vortex Cloud Method (VCM) [1] (Fig. 1) have demonstrated themselves to be excellent computational tools to help understand the fundamentals of the behavior of the wake dynamics and their consequences in the hydrodynamic load calculations. In the DVM, the detached vorticity occurs only from the trailing edge of the vortex sheet, which represents a small-thickness airfoil (zero-thickness plate) under Thin Airfoil Theory's [7] assumption. On the other hand, in the VCM, the detached vorticity is shed downstream from the entire surface (e.g., a bidimensional cylinder), obtaining satisfactory results even for bluff-body configurations (under a fully detached fluid-flow condition). By analogy to the tridimensional case, the main hypothesis raised in [8] is that vorticity must be detached from the entire surface and not only from some prescribed separation lines as in [9] in order to obtain a precise or even a practical solution (including drag force). Such an approach is followed in the current research presented in this manuscript.

For all the above, VMs and their intrinsically meshless description constitute the most natural way to solve flow and fluid dynamics since their unsteady evolution follows simple and clear rules through well-known equations of motion, as each element of fluid can be represented as a material element that moves and deforms under the action of the remaining ones, including the material belonging to any solid object that naturally disturbs the free-stream. For the same reason, flow (and fluid) detachment should be precisely solved in a straightforward manner, without proposing additional corrections or assumptions as by simply adjusting a boundary layer model or using ad-hoc turbulence models ($\kappa - \varepsilon$, $\kappa - \omega$, etc.) specially developed for solving from an Eulerian description, which invariably, are fed by experimental coefficients, maintaining their semi-empirical



Fig. 1 Viscous fluid past a bidimensional circular cylinder through the full vortex cloud method (VCM) with random walk method for viscous diffusion calculation [1]

nature (e.g., for the Reynolds-Averaged N-S (RANS) equations) and avoiding being applied to general cases; in the end, all mesh-based approaches (including Large Eddy and Direct Numerical simulations; LES and DNS, respectively) try to approximate fluid dynamics through fixed points in space (including the popular Lattice Boltzmann Method, which is ‘meshfree’ but full-domain meshgrid; LBM), which in the first instance, and without a deeper analysis or reasoning, seem to be counterintuitive with the etymological definition of “*dynamics*” that necessarily implies ‘*movement*’. In short, mesh-based approaches seem to complicate the pure fluid dynamics problem by using additional numerical schemes, techniques, methods, corrections, assumptions, and other convenient *tricks*, for instance, to control both numerical dissipation and numerical viscosity to force convergence and to try to *close* the N-S equations artificially, which, having said the above, probably do not have an exact solution for general cases from an Eulerian description. Thus, as an alternative, the base method for precisely solving fluid dynamics from a fully meshless approach through VMs is proposed in this manuscript since it is based on purely Lagrangian mechanics and conservation laws.

Since the classic (meshless) Vortex Particle Method (VPM) [3, 4] and its reformulated non-turbulent version (rVPM) [10, 11] do not conserve the total amount of circulation as their unsteady solutions evolve, both of them tend to numerically diverge as the accumulation error related to the vortex stretching term (based on the temporal variation of circulation) increases. Despite the fact that the rVPM includes new schemes such as vortex volume temporal variation (even for its inviscid version to best conserve circulation) and a numerically precise circulation-vorticity vectorial alignment (divergence relaxation based on [12]), none of these improvements by themselves help to solve the critical instability issue, maintaining its natural unstable characteristic. However, such a development must be considered the basis of the current research since it gives rise to and helps to obtain a deep understanding of general vortex methods in order to explore new proposals and even includes some implementations, such as a LES-based turbulence model, which, according to published results, leads to stabilizing the numerical solution for specific kinds of simulations (e.g., rotor aerodynamics [13]).

In order to solve the implicit numerical limitations described above through the analytical circulation-based vortex stretching calculation, a finite difference vorticity-based scheme is proposed in the current research through the so-called “The Full Non-linear Vortex Tube-Vorton Method” (FTVM). Such an approach ensures that both circulation and vorticity are solved in a precise way since it allows for the modification of the volume of each wake’s vortex element at each iteration, obtaining a perfectly numerically stable VM even when it is implemented for low aspect ratio (LAR) configurations at high angles of attack (AoAs). It also allows for the diffusion of viscosity by increasing the vorton’s volume (vortex *blob*) through the Core Spreading Method (CSM).

Unlike both VPM and rVPM, which require additional calculations to approximate a divergence-free vorticity field, the FTVM is based on the isolated Vortex Filament Method (VFM), which offers the great advantage of maintaining both divergence-free velocity and vorticity fields due to the interconnection of all the wake vorticity elements through a grid along the entire simulation in absence of collisions between such vortex elements and the shell-body. If collisions occur as is naturally expected as the unsteady solution evolves, such a divergence-free grid is slightly modified since its interconnection is not enforced but

natural, due to the fact that each tube (regularized filament) is isolated from the remaining ones and independently moves in space as it has its own nodes; thus, the current selected scheme (“scheme 2”) allows naturally to consider compressibility effects (even if they are minimal as in this case) through a non-divergence-free grid, and it could be applied for future fully compressible flow applications. As far as the calculation of the induced velocity field is concerned, each vortex tube is transformed into its spherical equivalent vorton (*hybrid* tube-vorton), which offers the advantage of calculating its influence on its surroundings in a spherical manner, not straightly, which is essential to obtaining the results achieved so far.

2 Methods

The evolution of the wake vorticity vector is obtained by the well-known incompressible N-S equations in their velocity–vorticity form:

$$\frac{D\vec{\omega}}{Dt} = (\vec{\omega} \cdot \nabla)\vec{u} + \nu \nabla^2 \vec{\omega}, \tag{1}$$

where the first right-hand side (RHS) term represents the tilting-stretching/squeezing of vorticity (thereinafter *vortex stretching*) which involves both vorticity and velocity vectors, $\vec{\omega}$ and \vec{u} , respectively. In the remaining RHS term, the diffusion of vorticity due to fluid viscosity (ν ; *nu*) effect (thereinafter *viscous diffusion*) is represented. A succinct and clear derivation of such governing equations can be found in [10].

Next, the main contribution in this manuscript is described: a precise way to solve vortex stretching, including viscous diffusion, through a novel growing/shrinking volume of vorticity concept.

2.1 A precise vortex stretching and viscous diffusion calculations

In this research, the vortex stretching term is solved through the variation of vorticity [11] (not in circulation as in the classic VPM or rVPM) due to the increasing or decreasing of the vortex core radius, by allowing its precise volume variation at each time step (Δt). Optionally, the viscous diffusion effect can be accounted for via the CSM [14, 15].

By definition, the magnitude of circulation (and vectorial circulation) is directly related to the volume of vorticity through:

$$\vec{\Gamma} = \vec{\omega} V \quad \text{or} \quad \|\vec{\Gamma}\| = \|\vec{\omega}\| V. \tag{2}$$

According to Helmholtz’s law, the ‘circulation’ must be conserved between two consecutive time steps, in consequence, along time for each detached vortex element (tube or vorton):

$$\|\vec{\Gamma}\|_t = \|\vec{\Gamma}\|_{t+\Delta t}. \tag{3}$$

According to Eq. (4), if vorticity increases due to the *elongation* of the vortex tube after its advection, its volume must proportionally decrease, and vice versa:

$$\|\vec{\omega}\|_t V_t = \|\vec{\omega}\|_{t+\Delta t} V_{t+\Delta t}. \tag{4}$$

Then, the new volume after variation of vorticity is obtained by:

$$V_{t+\Delta t} = \frac{\|\vec{\omega}\|_t}{\|\vec{\omega}\|_{t+\Delta t}} V_t. \tag{5}$$

However, by maintaining a constant volume ($\frac{dV}{dt} = 0$) for a vortex tube (cylinder; c) through:

$$\frac{d\sigma}{dt} \Big|_{t+\Delta t} = -\frac{1}{2} \frac{\sigma_t}{\|\vec{\delta L}\|_t} \frac{d\|\vec{\delta L}\|}{dt} \Big|_{t+\Delta t}, \tag{6}$$

as has been proposed in [14], a priori, the conservation of circulation between two consecutive time steps is being violated. According to this, in [11], it is analytically demonstrated that maintaining a constant volume of vorticity, at least in the scope of the classic VPM, such an issue occurs.

The classical mechanism of vortex stretching (by maintaining a constant volume) in a vortex tube is exemplified in Fig. 2, where the vortex core radius (σ) must be recalculated after its strain. For the vortex stretching case, the swirl velocity increases, while for the squeezing one, it decreases.

Proposed methodology: $\frac{dV}{dt} \neq 0$

After advection (through some trajectory integration scheme; see Fig. 3), at $t + \Delta t$, the tilting vector for a vortex tube (regularized vortex filament) is defined as:

$$\vec{\delta L}_{t+\Delta t} = \{\delta L_x, \delta L_y, \delta L_z\}_{t+\Delta t} = \{x_b - x_a, y_b - y_a, z_b - z_a\}_{t+\Delta t}. \tag{7}$$

Where at previous instant t , it was:

$$\vec{\delta L}_t = \{\delta L_x, \delta L_y, \delta L_z\}_t = \{x_b - x_a, y_b - y_a, z_b - z_a\}_t. \tag{8}$$

The time derivative (where capital D denotes the vectorial case) of such vector is then defined by:

$$\frac{D\vec{\delta L}}{Dt} \Big|_{t+\Delta t} = \frac{\vec{\delta L}_{t+\Delta t} - \vec{\delta L}_t}{\Delta t}. \tag{9}$$

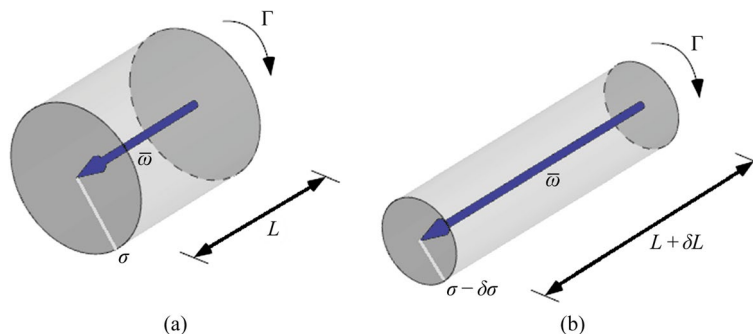


Fig. 2 Schematic of stretching (elongation) due to pure inviscid advection of a vortex tube between two consecutive time steps, from **a** to **b**; squeezing (contraction) can be schematized from **b** to **a**

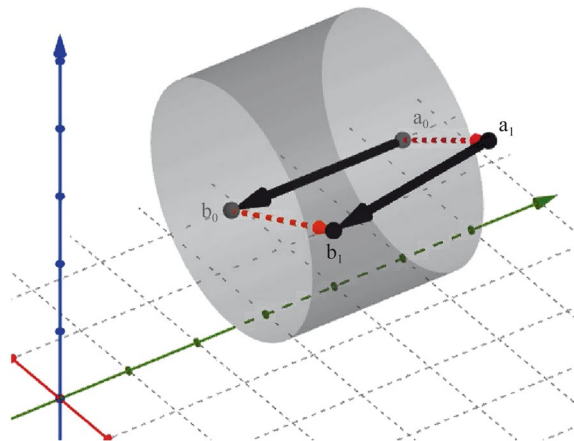


Fig. 3 Advection step for a single isolated vortex tube for one iteration; subindices 0 and 1 denote the previous (at t) and current positions (at $t + \Delta t$), respectively

At this point, it is necessary to calculate the core radius of the vortex tube before its advection (at time t):

$$\sigma_{c,t} = \sqrt{\frac{V_{s,t}}{\pi \|\vec{\delta L}\|_t}} = \sqrt{\frac{4}{3} \frac{\sigma_{s,t}^3}{\|\vec{\delta L}\|_t}} \tag{10}$$

based on a volume of its corresponding vorton (sphere; s) which is already known from a previous step; it means that at each instant, the vortex tube's (cylinder; c) volume can be represented by a vorton (sphere; s) with the same volume (see Fig. 4):

$$V_{c,t} = \pi \sigma_{c,t}^2 \|\vec{\delta L}\|_t = V_{s,t} = \frac{4}{3} \pi \sigma_{s,t}^3 \tag{11}$$

Thus, the time derivative for the vorticity vector [14, 16] is defined through:

$$\left. \frac{D\vec{\omega}}{Dt} \right|_{c,t+\Delta t} = \frac{\|\vec{\Gamma}\|}{\pi \sigma_{c,t}^2 \|\vec{\delta L}\|_t} \left. \frac{D\vec{\delta L}}{Dt} \right|_{t+\Delta t} = \frac{\|\vec{\Gamma}\|}{V_{c,t}} \left. \frac{D\vec{\delta L}}{Dt} \right|_{t+\Delta t} \tag{12}$$

And then, the tube's new vorticity vector at $t + \Delta t$ is (for stretching or squeezing, respectively):

$$\vec{\omega}_{c,t+\Delta t} = \vec{\omega}_{c,t} + \Delta t \left. \frac{D\vec{\omega}}{Dt} \right|_{c,t+\Delta t} \quad \text{or} \quad \vec{\omega}_{c,t+\Delta t} = \vec{\omega}_{c,t} - \Delta t \left. \frac{D\vec{\omega}}{Dt} \right|_{c,t+\Delta t} \tag{13}$$

And according to Eq. (5), the vortex tube's new volume is (see Fig. 5):

$$V_{c,t+\Delta t} = \left(\frac{\|\vec{\omega}\|_{c,t}}{\|\vec{\omega}\|_{c,t+\Delta t}} \right) V_{c,t} \tag{14}$$

In consequence, the vortex tube's new core radius is:

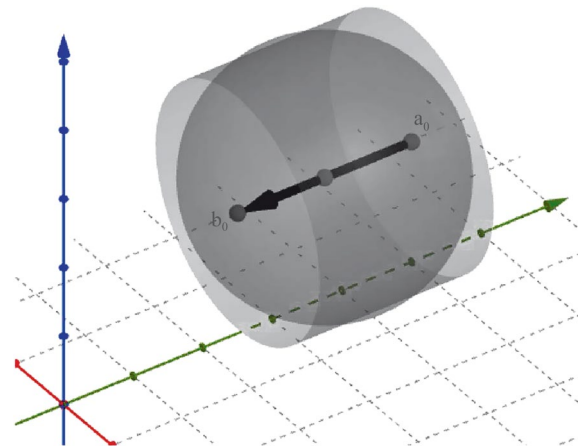


Fig. 4 A vortex tube (cylinder) and its corresponding vorton (centered sphere) at the previous time step (at t)

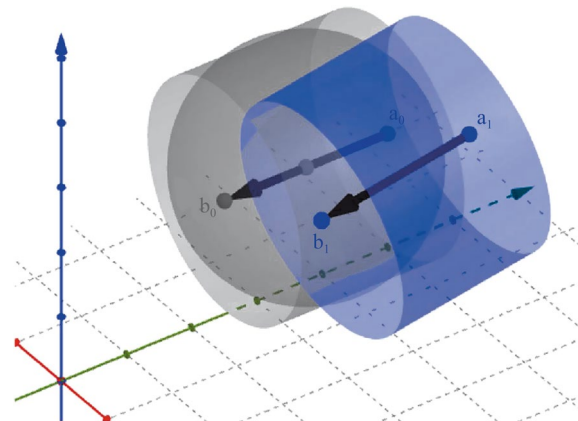


Fig. 5 New vortex tube's volume after a pure inviscid advection step (blue cylinder) by precisely conserving both vorticity and circulation

$$\sigma_{c,t+\Delta t} = \sqrt{\frac{V_{c,t+\Delta t}}{\pi \|\delta\vec{L}\|_{t+\Delta t}}}. \tag{15}$$

Then, the time derivative (first order approximation) for the vortex tube's core radius is obtained by:

$$\left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{stretch} = \frac{\sigma_{c,t+\Delta t} - \sigma_{c,t}}{\Delta t}. \tag{16}$$

At this point (optional), the viscous diffusion via the CSM [15] can be added to Eq. (16):

$$\left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{total} = \left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{stretch} + \left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{viscous} = \left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{stretch} + \frac{k\nu}{\sigma_{c,t}}, \tag{17}$$

Table 1 Some tridimensional regularization functions [3]

Type	$g_{\sigma}(\vec{r} - \vec{r}_v)$
High order algebraic	$\frac{\rho^3(\rho^2 + \frac{5}{2})}{(\rho^2 + 1)^{5/2}}$
2nd order Gaussian	$1 - e^{-\rho^3}$
Gaussian error function (erf)	$\text{erf}\left(\frac{\rho}{\sqrt{2}}\right) - \rho\sqrt{\frac{2}{\pi}}e^{-\left(\frac{\rho^2}{2}\right)}$

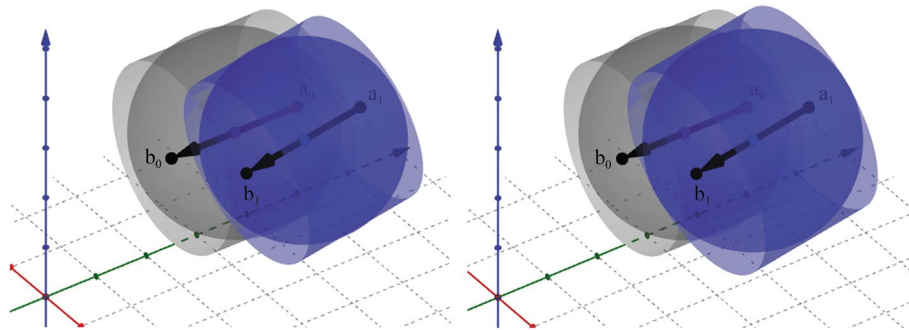


Fig. 6 New vorton’s volume after a pure inviscid advection step (left) and by viscous diffusion through the CSM (right) by precisely conserving both vorticity and circulation; notice that in the second case the vorton’s volume is slightly larger than in the first one

where $k = 1$ is for the Gaussian error function (erf) or $k = 2$ is for the 2nd order Gaussian regularization function (see Table 1) and ν is the fluid viscosity. Then, the total (inviscid plus viscous) vortex tube’s new core radius is obtained by:

$$\sigma_{c,t+\Delta t}^{total} = \sigma_{c,t} + \Delta t \left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{total}. \tag{18}$$

Thus, the vortex tube’s new volume is obtained, and can be represented by an equivalent sphere with the same volume (only at the same instant; see Fig. 6 for the inviscid and viscous cases, respectively):

$$V_{c,t+\Delta t}^{total} = \pi \sigma_{c,t+\Delta t}^{total 2} \|\vec{\delta L}\|_{t+\Delta t} = V_{s,t+\Delta t}^{total}. \tag{19}$$

And the vorton’s (called *blob* in the CSM’s scope) new core radius can be obtained through:

$$\sigma_{s,t+\Delta t}^{total} = \sqrt[3]{\frac{3V_{c,t+\Delta t}^{total}}{4\pi}}. \tag{20}$$

Then, the vorticity variation due to a growing volume (by viscous diffusion) is recalculated as (for inviscid case $V_{c,t+\Delta t} = V_{c,t+\Delta t}^{total}$):

$$\|\vec{\omega}\|_{c,t+\Delta t}^{total} = \|\vec{\omega}\|_{c,t+\Delta t} \left(\frac{V_{c,t+\Delta t}}{V_{c,t+\Delta t}^{total}} \right). \tag{21}$$

And finally, the vorticity vector is modified by (for inviscid case $\|\vec{\omega}\|_{c,t+\Delta t}^{total} = \|\vec{\omega}\|_{c,t+\Delta t}$):

$$\vec{\omega}_{c,t+\Delta t}^{total} = \vec{\omega}_{c,t+\Delta t} \left(\frac{\|\vec{\omega}\|_{c,t+\Delta t}^{total}}{\|\vec{\omega}\|_{c,t+\Delta t}} \right). \tag{22}$$

At this point, the vorticity variation through both inviscid and viscous effects can be accounted precisely (zero residual) through the increasing or decreasing of the vorton/blob's volume, ensuring both the conservation of circulation and vorticity for each vortex element between two consecutive time steps and, in consequence, along the entire simulation. A numerical example for two consecutive time steps for a vortex element is shown in Appendix 1 in order to verify this dynamically pure methodology. Further, numerical results between the current volume variation scheme and maintaining constant volumes for all the wake's vortex elements, obtained through the current numerical implementation, are shown in Appendix 2.

2.2 Advection of vorticity

After programming the classic VPM [17–23] and exploring its reformulated non-turbulent version (rVPM) [11] (including variable volumes of vorticity, improvement between circulation and vorticity vector alignment, etc.), some implementations in the current hybrid vortex method (FTVM) are compared against these ones in order to have a reference. In the current numerical implementation, advection of vorticity (including tilting of the vortex tube) is solved through a second-order Adams–Bashforth (2AB) scheme (except at first iteration where a first-order approximation is used):

$$\Delta \vec{r} = \left[\frac{3}{2} \vec{u}(\vec{r}) \Big|_{t+\Delta t} - \frac{1}{2} \vec{u}(\vec{r}) \Big|_t \right] \Delta t, \tag{23}$$

which is applied to both end points (points a_0 and b_0 in Fig. 7) of each vortex (regularized) filament under the influence of the total induced velocity field caused by all the vortex elements (from wake and plate), plus the free-stream velocity.

Figure 7 shows advection of vorticity during the first time step for a single vortex tube-vorton, which is located at a prescribed distance (ε) over the plate. At $t = 0$, the total induced velocity by all the vortex elements is applied on the vortex tube's end points (a_0 and b_0); then, at $t + \Delta t$, each point freely moves to its new position (a_1 and b_1), by changing its shape (according to the procedure described in subsection 2.1) (including its volume variation between both instants). The same scheme is followed by the remaining detached wake vortex elements at each time step. A way to numerically verify this scheme is to obtain a perfectly interconnected grid along the time (with overlaid nodes for the surrounding wake elements) in absence of collisions of vorticity with the shell-body (see Fig. 26 in Appendix 3).

Note: at this point, in the current computational implementation, the increasing or decreasing of vortex volumes are not restricted (without *resetting*), except to avoid division by zero for extremely low vorticity values (lower than 1.E-8).

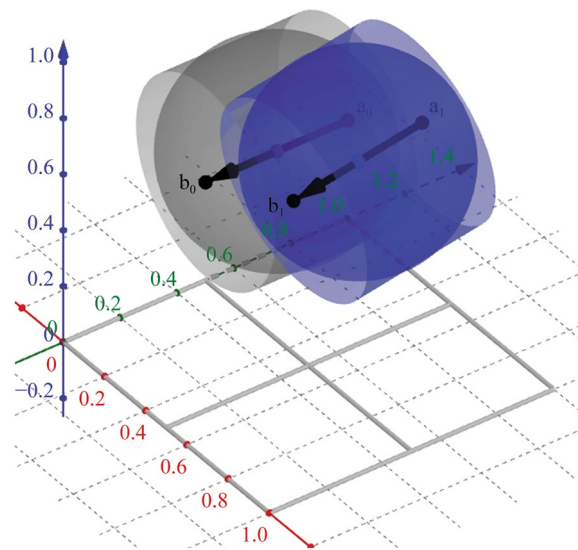


Fig. 7 Example of pure advection of vorticity for a leading edge’s vortex element (2 × 2 discretization) between two instants: previous (gray) and current (blue)

2.3 Induced velocity field calculation

The total induced velocity field is obtained through the sum of velocities induced by the wake plus the shell-body vortex elements and the free-stream velocity:

$$\vec{u}^T(\vec{r}) = \sum_{i=1}^{N_w} \vec{u}_i^w(\vec{r}) + \sum_{i=1}^{N_b} \vec{u}_i^b + \vec{q}_\infty(\alpha), \tag{24}$$

where for the first two terms, the induced velocity is calculated through a Gaussian error (regularization) function (g_σ). For both wake (w) and shell-body (b) calculations, the induced velocity is obtained by:

$$\vec{u}(\vec{r}) = \sum_{v=1}^N \vec{K}(\vec{r} - \vec{r}_v) g_\sigma(\vec{r} - \vec{r}_v) \times \vec{\Gamma}_v, \tag{25}$$

where the tridimensional velocity kernel is defined by:

$$\vec{K}(\vec{r} - \vec{r}_v) = -\frac{1}{4\pi} \frac{(\vec{r} - \vec{r}_v)}{\|\vec{r} - \vec{r}_v\|^3}, \tag{26}$$

here, \vec{r} is the position vector of the point of interest over which the induced velocity is calculated, while \vec{r}_v is the center point’s position vector of the corresponding vorton.

A 2nd order Gaussian function and a high order algebraic function are also available for testing proposals; both of them show higher scattering compared to the Gaussian error function.

Where $\rho = \|(\vec{r} - \vec{r}_v)\|/\sigma = r/\sigma$ is a relation between the linear distance to the point of interest and the vortex core radius.

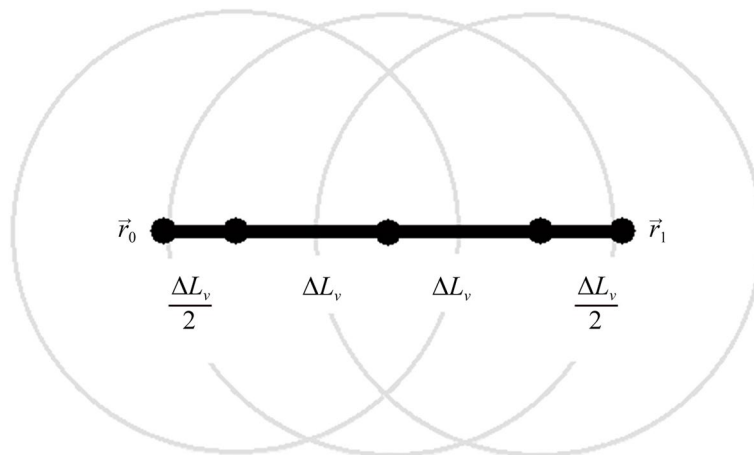


Fig. 8 Representation of a vortex filament/tube into vortons to ensure an equivalent induced velocity field

Shell-body’s induced velocity

The hydrodynamic effect caused by the shell-body to the downstream detached vorticity is considered by transforming the bounded vortex rings, based on vortex segments, into *multi-vorton* rings as in [22]. This scheme is also applied during the influence coefficient matrix (ICM) assembly, and even to obtain the straight wake (or steady-state, if it is assumed that exists) solution, required as an input for the unsteady first iteration. Such a conversion is performed also to the wake’s vortex rings, transforming them into multi-vortons in order to maintain consistency during assembly of the system of equations.

From Fig. 8, the spacing vector of the vortons, and thus, the distance ($\|\Delta \vec{L}_v\|$) between them, is obtained by:

$$\Delta \vec{L}_v = \frac{\vec{r}_1 - \vec{r}_0}{\text{ceil}(\|\vec{r}_1 - \vec{r}_0\|/\sigma_0) + 1}, \tag{27}$$

where the default nascent vortex core radius (σ_0) is an input parameter, selected based on the surface mesh discretization in order to maintain an overlapping equal to one ($\lambda=1$) between the closest bounded vortons (before converting each bounded vortex filament/tube to *multi-vortons*; see Fig. 9a).

Then, the corresponding circulation vector (in some references denoted as $\vec{\alpha}$) for each child vorton, which must be recalculated at each iteration, is obtained from the corresponding scalar circulation (Γ) along its corresponding vortex segment as:

$$\vec{\Gamma}_{child} = \Delta \vec{L}_v \Gamma. \tag{28}$$

In order to maintain a constant vorticity along the original/father regularized vortex filament (tube, represented through a vorton of the same volume) and the new child tubes/vortons after splitting, the volumes of vorticity must decrease according to a new vortex core radius calculation:

$$\sigma_{child} = \frac{\sigma_0}{[\text{ceil}(\|\vec{r}_1 - \vec{r}_0\|/\sigma_0) + 1]^{1/3}}. \tag{29}$$

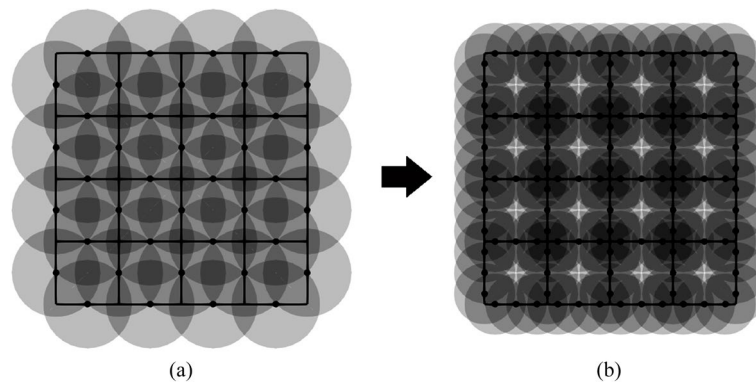


Fig. 9 Conversion from **a** single vorton per filament to **b** multiple ones (3 by default), ensuring comparable and consistent results with the original (vortex filament based) version

This last ensures that the total volume (sum of the child vortons' volumes) equals the original (unsplit) vortex element. Such a calculation is performed only once, and then, the volumes of bounded vortons remain constant along the entire simulation since it depends only on discretization, recalculating only their corresponding circulation strengths at each time step according to its previous temporal solution.

Finally, the default nascent vorton (perpendicular) distance from surface is selected equal to σ_0 ($\varepsilon = \sigma_0$) to avoid physical crossing/penetration (at $t = 0$) through the plate. Both the longitudinal and lateral positions of each nascent vorton (over the plate) correspond to the midpoint of each discretized bounded vortex tube (see Fig. 4); note that the current scheme only allows detaching one vorton (with its corresponding circulation and volume) per segment/edge at each time step.

2.4 Additional considerations

As said before, since the present development is not a VPM approach as [3, 4, 9–11, 17–24], no analytical equations are implemented for vortex stretching through circulation variation ($d\Gamma/dt \neq 0$) and divergence-free vorticity field calculations. Hence, Pedrizzetti's divergence relaxation [12] is not implemented because in the VFM the vorticity field is naturally divergence-free, since, as said before, ideally (without collisions with the surface), all the vortex elements remain interconnected through their nodes along the entire simulation, maintaining a well-structured grid. Such fact allows that circulation and vorticity vectors remain aligned between them, avoiding the use of a relaxation scheme.

Related to this last, in the current numerical implementation there are 3 available schemes to treat the crossing/penetration of vorticity through the shell-body (simplified algorithm for flat plates). All of them account for the vortex stretching and viscous diffusion precisely. Next, they are described briefly:

1. Unphysical divergence-free: It allows that vortons cross the shell-body, perfectly maintaining both velocity and vorticity divergence-free fields and, thus, a well-structured wake grid. However, since such behavior is unphysical, it has been discarded to be used during the validation phase (only useful during the verification phase to ensure a perfectly balanced induced velocity field).

2. Natural non-divergence-free: It avoids that vortons cross the shell-body, slightly distorting the original divergence-free grid, by relocating them at a prescribed distance (ϵ) over the plate. This scheme has been selected for the validation phase of the current implementation since it represents the most natural behavior from an isolated VFM viewpoint (this scheme should allow the solution of compressible flow simulations).
3. Enforced divergence-free: It avoids that vortons cross the shell-body and automatically corrects the positions of their two corresponding vortex tube nodes and the ones of their surrounding elements, enforcing to maintain the divergence-free grid. Since it seems that such behavior cannot be physically justified in the understanding that, ideally, all fluids are compressible (strictly, zero compressibility does not naturally exist, even in liquids), this scheme has been discarded for validating the present method.

A numerical comparison between all three previous schemes is shown in Appendix 3.

2.5 Aspects to be discussed

One of the main issues in precisely solving flow and fluid dynamics through VM is the Lagrangian grid distortion (LGD), which could be understood as the agglomeration and dispersion of vortex elements in some regions as time evolves [2]. Such an issue is even present in bidimensional cases. In the scope of general VMs, some techniques of spatial adaptation have been developed, such as rezoning, remeshing (also known as redistribution), or splitting methods [23] (all are briefly described in [24]), which imply an additional increase in computational cost and code complexity. However, through the current full detached vorticity approach, such an issue should be minimized as the trajectory integration order increases. It means that a 3AB scheme should offer better results than a 2AB one, in the understanding that the full vorton cloud populates, more or less, the surrounding space equally, according to a nascent precise distribution of vorticity, detaching and naturally evolving in time. Note that for a simplified detached vorticity model (e.g., detaching vorticity only from the external edges of a plate), the LGD is under-resolved due to the fact that the distance between most of the detached spherical vortex elements violates by far the ideal overlapping condition ($\lambda = 1$), which determines the optimal level of separation between them. On the other hand, such a condition should be improved through a full multi-wake approach. Of course, additional research (e.g., parameter variation analysis), even from a theoretical viewpoint, must be performed in this aspect in order to know the precise numerical implications of a tridimensional full vorton cloud (with precise vortex strengths and orientations) in the LGD. However, based on the present numerical results, such an issue seems to be solved, if not completely (which is practically impossible with any numerically discretized method by using a constant time step), at least with sufficient precision for practical purposes.

Another aspect to consider is the lack of a turbulence effect based on Large Eddy Simulation (LES) that has already been satisfactorily implemented in a VM [11]. Despite the fact that in the present numerical implementation it has not been included yet, the obtained results show that it doesn't seem to be necessary, at least within the pre-stall range. The justification is that the mixing flow coming from the plate's lateral edges (*wingtip* vortices) is practically absent, even for the lowest aspect ratio ($AR = 0.5$) configuration analyzed (see Fig. 16). A future improvement to the current numerical method could include such an implementation through a Lagrangian-based LES, among other things, for analyzing a more complex flow condition, such as the post-stall one.

2.6 Calculation of hydrodynamic force and pitching moment coefficients

The shell-body's force coefficients, and then the hydrodynamic ones, by projecting to the corresponding wind axes, are calculated through a well-known equation, where the total force on a single discretized element (*panel*) is obtained through their steady and unsteady force contributions:

$$d\vec{F}^{total} = d\vec{F}^{steady} + d\vec{F}^{unsteady} = \rho_{\infty}\Gamma(\vec{U} \times d\vec{l}) + \rho_{\infty}\frac{\partial\Gamma}{\partial t}dA\vec{n}. \quad (30)$$

For the steady part, such a value is obtained the same as in the steady FMVLM [8], that is, by applying the Kutta-Joukowski (KJ) calculation on the leading edge (LE) vortex (LEV) segment of each panel, where ρ_{∞} is the flow density, Γ and $d\vec{l}$ are the circulation strength and length, respectively, of the particular vortex segment where the force's vector acts, and \vec{U} is the local (total) induced velocity at the vortex segment's midpoint. On the other hand, the unsteady force contribution is obtained by the second term of Eq. (30), where $\partial\Gamma/\partial t$ is the time derivative directly obtained by differentiating between the current and previous *panel's* circulations (same as in the standard unsteady VLM [6]), dA is the *panel's* area, and \vec{n} the *panel's* normal vector; additional calculations to obtain the hydrodynamic force coefficients are omitted due to a lack of space in this manuscript (obtained as the projection of the resultant force vector, as said before).

Similarly, the pitching moment coefficient calculation is obtained through its both steady and unsteady contributions:

$$d\vec{M}^{total} = d\vec{M}^{steady} + d\vec{M}^{unsteady} = \rho_{\infty}\Gamma(\vec{U} \times d\vec{l})L + \rho_{\infty}\frac{\partial\Gamma}{\partial t}dA\vec{n}L. \quad (31)$$

where L is the distance between the perpendicular force application point (*panel's* leading edge midpoint) and the reference axis of rotation.

3 Results

Same as in the Unsteady Full (Multi-wake) VLM [25], the hydrodynamic coefficients' calculation (via direct KJ) is highly dependent on the time step selected (low Δt gives lower values for CL and vice versa). Such an *issue* seems to be related to the lack of (or excess of) overlapping between the vortons/blobs [24]. However, in the current research it is demonstrated that a Δt corresponding to a Courant-Friedrichs-Lewy number equal to one ($CFL = 1$) gives satisfactory results for 3 configurations along the entire AoA

range analyzed (within the pre-stall range); a rigorous parameter variation analysis must be performed in order to numerically justify such a selected value (or a similar one).

It is important to keep in mind that as numerical results are obtained for infinitely thin plates (shell-bodies), the effect of the thickness on the hydrodynamic coefficients is neglected; in general terms, as the physical thickness decreases, the CL should increase. On the other hand, as the thickness increases, the CD should increase too, due to the fact that the frontal area increases. Please note that such inferences are made from a purely inviscid viewpoint and are based on a hypothetical reshaping of the plate. However, for the pitching CM, such a consequence is less intuitive to know a priori due to the perpendicular force that generates it, which also depends on the AoA. By the way, for the low AoA range, the numerical viscous contribution should be considered in order to correctly compare with physical experimental data.

3.1 Verification and mesh independence analysis

The main input parameters used are shown in Table 2. The remaining ones are selected to be unitary: flow density (ρ), free-stream velocity magnitude (q_∞), wake length (Φ) and first wake row length factor (φ).

Parameter Φ is related to the total wake length, useful to obtain the steady-state solution (if it is assumed that exists) in order to feed the first iteration by using a large value (e.g., $\Phi = 40$), while φ helps to determine the first-row vortex elements' positions after each advection step (through a first-order integration scheme for the first wake row), immediately after their creation and locating them over the plate at a prescribed distance ϵ . Higher values for φ throw far downstream the first-row wake vortex elements, deforming sharply the near wake pattern. Due to such parameter is directly related to the time step (Δt), a unitary value ($\varphi = 1$) can be considered as the nominal one which is selected during the verification and validation phases.

Impulsively started quadrangular flat plate (inviscid; variable volumes)

As the original FMVLM [8] was originally developed to solve a fully detached flow condition (e.g., from $\alpha \sim 12$ deg. in $AR = 1$ configuration), the mesh independence analysis is done over such an AoA value (compared to the straight wake one at $\alpha = 15$ and $\alpha = 25$ deg.; see Fig. 10); since this last case is out of range for the straight wake assumption, a difference between both steady and unsteady numerical results is present. The main input parameters used during this stage are shown in Table 2.

Despite the fact that the middle discretization (10×10) offers acceptable results, even for the higher AoA analyzed, the finer discretization (16×16) is selected to validate the present method since such a discretization is a common fraction of the base validation (32×32) for the steady FMVLM [8], which due to limited computational resources for

Table 2 Main input parameters for mesh independence analysis

Discretization	$\Delta t' = \Delta L'$	$\sigma_0 = \epsilon$
4 × 4	0.2500	0.1767
10 × 10	0.1000	0.0707
16 × 16	0.0625	0.0442

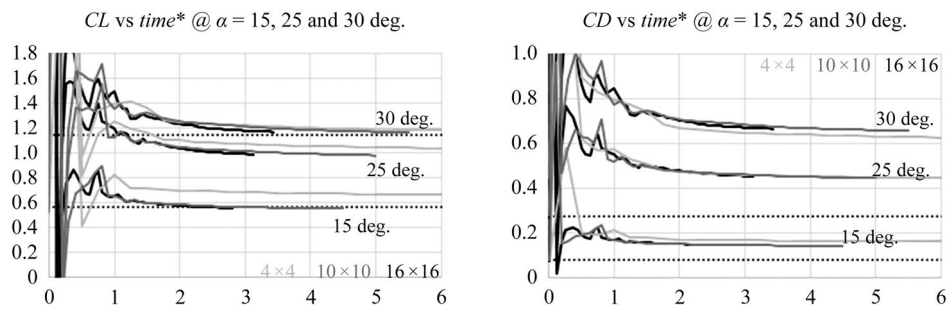


Fig. 10 Unsteady CL and CD values vs dimensionless time for different discretizations and angles of attack, compared to straight wake values (variable vortex volume scheme)

Table 3 Main input parameters for the validation analysis

Case (flat plate)	Discretization	Δt	$\sigma_0 = \epsilon$
Quadrangular ($AR = 1$)	16×16	0.0625	0.0442
Rectangular ($AR = 0.5$)	16×8	0.0625	0.0442
45 deg. swept-back ($AR = 1$)	16×16	0.0417	0.0442

an unsteady simulation cannot be performed this time, and according to the obtained results, it doesn't seem to be necessary for a low or medium-fidelity simulation.

3.2 Inviscid (constant and variable volumes) results

After the verification phase, it has been demonstrated that, at least in the current vortex tube/vorton method (with vortex stretching by varying volumes for each vortex element at each time step), such results are practically the same as those obtained through a pure advection scheme (maintaining constant volumes) as both the number of elements and time steps increase, where the relative error (for all hydrodynamic coefficients) converges to zero. Such behavior allows for obtaining the expected values with less computational effort. This finding could be extended further to more complex flow patterns, such as those expected for the post-stall condition. The corresponding results are shown in Appendix 2.

For this subsection, the main parameters are the same as shown in Table 2 for the 16×16 discretization case. The pitching moment coefficient (CM) is calculated based on one-quarter chord length for both quadrangular and rectangular plates, while for the remaining plate (swept-back), it is obtained around its apex axis. The remaining parameters are considered to be unitary.

The main input parameters for the three configurations analyzed in this subsection are shown in Table 3.

3.2.1 Validation: CL, CD and CM evolution ($AR = 1, 16 \times 16$)

A series of simulations are performed in order to obtain the three main hydrodynamic coefficients from an impulsively started condition ($\Phi = 1$) for a quadrangular flat plate. A comparison with the straight wakes' solution is shown for both lower AoAs (straight

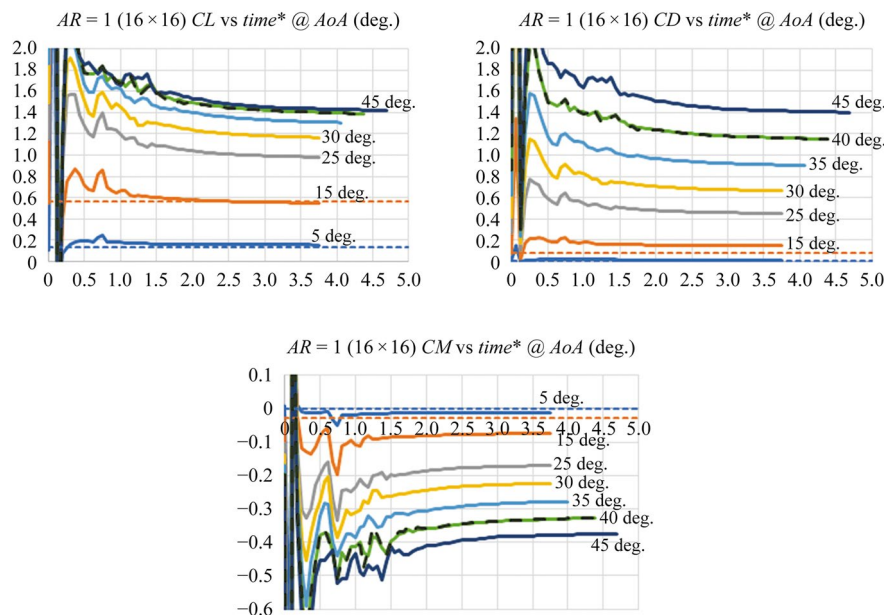


Fig. 11 Unsteady CL, CD and CM vs dimensionless time for an $AR = 1$ flat plate at different AoAs

dashed line; within the straight wake assumption). The dashed curve (at $\alpha = 40$ deg.) corresponds to variable volume (precise vortex stretching calculation) results.

From Fig. 11, note that variable volume results (due to strict conservation of both vorticity and circulation) practically converge to the steady constant volume value, and only slight different values are present during the first iterations (along the unsteady phase).

3.2.2 Validation: reached CL, CD and CM ($AR = 1, 16 \times 16$)

Despite the slight discrepancies between the experimental data series as the AoA increases, the numerical results match quite well along the entire AoA range analyzed (up to the stall experimental point, located between 35–40 deg.). Note that the current model is only capable of solving within the pre-stall condition, and for this reason, the numerical results after the stall point should be properly interpreted. A further development to solve massively detached flow conditions (including the turbulence effect) should offer comparable results for the post-stall range (after LEV breakdown).

As can be seen from Fig. 12, there are some discrepancies in the averaged CM values for both the lower AoA cases (5 and 15 deg.) compared to the experimental data, showing numerically higher (negative) values. Such a difference could be attributed to the viscous effect on the pitching moment calculation, which is neglected through the present inviscid validation. Further precise viscous simulations could help to improve these results.

In Fig. 13, it is possible to see the well-defined structure of both lateral vortices. Note that the strict symmetry of the wake pattern is due to the fact that there is no numerical randomness as in the bidimensional Full VCM, present in the Random Walk Method (RWM) to account for viscous diffusion.

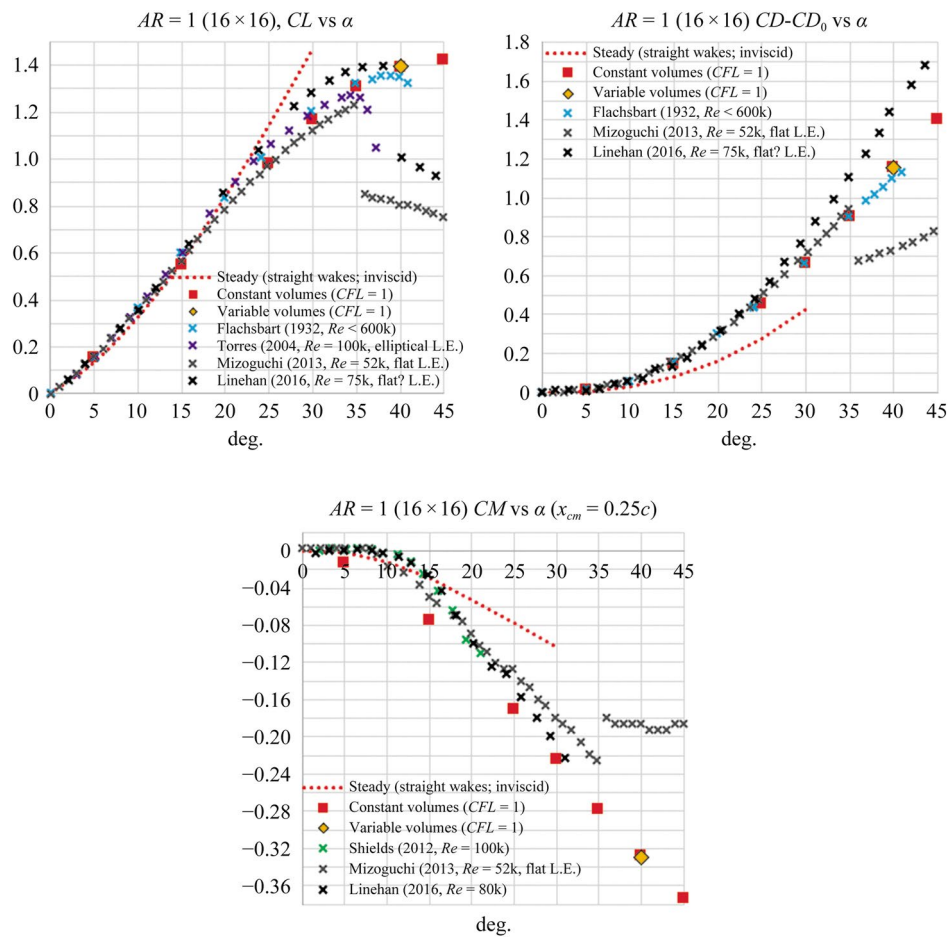


Fig. 12 Averaged lift, drag and pitching moment coefficients vs AoA for an $AR = 1$ flat plate compared to experimental data [26–30]

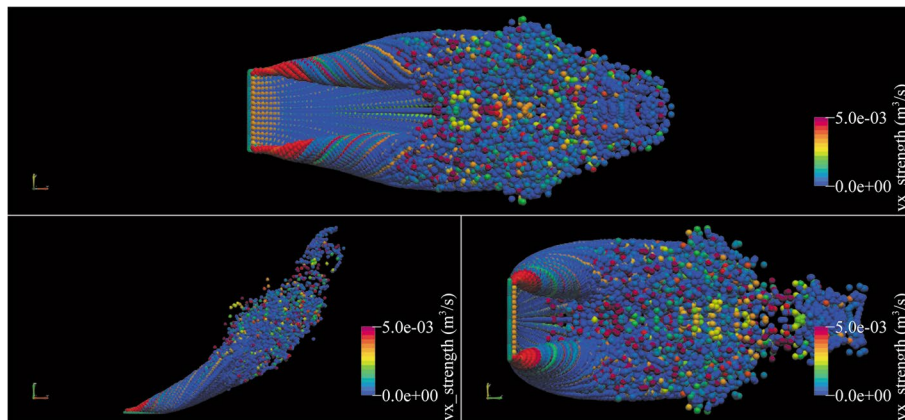


Fig. 13 Vortex strength contours for an inviscid flow past a quadrangular flat plate at $\alpha = 40$ deg. @ $t^* = 4.06$ (~35k detached vortex elements; constant volume scheme)

3.2.3 Validation: CL, CD and CM evolution (AR = 0.5, 16 × 8)

A more complex flow pattern case is now analyzed through the inviscid FVTM. The obtained results for the three main hydrodynamic coefficients are shown in Fig. 14.

As in the previous AR case, all hydrodynamic coefficients behave in a very similar way (smoothly converge to a steady value as time evolves). However, in these cases, some discrepancies exist between the averaged and steady-state values. As said before, the time step (Δt) is selected based on the surface discretization size in order to maintain consistency with the remaining analyzed cases. A priori, such a difference seems to be related to wake rollup; however, further investigation should be done in order to clarify such behavior.

3.2.4 Validation: reached CL, CD and CM (AR = 0.5, 16 × 8)

Despite the fact that reliable experimental data for this particular configuration is limited, CD numerical values match excellently almost the entire AoA range, while for CL and CM there are some discrepancies (Fig. 15), probably related to the zero-thickness assumption (higher CL and CM values are obtained). More precise numerical simulations as well as more reliable experimental data are necessary in order to validate this configuration with greater confidence.

Note that, even for this near-stall condition (Fig. 16), the structures of the lateral vortices are well conserved (no mixing flow is present); thus, turbulence effects could be neglected. A future turbulent simulation should confirm this assumption.

3.2.5 Validation: CL, CD and CM evolution (arrow AR = 1, 16 × 16)

A more complex flow pattern case (45 deg. swept-back flat plate) is solved through the inviscid FTVM. Comparison with straight wakes and variable volumes (at $\alpha = 25$ and $\alpha = 30$ deg.) is also shown. In order to maintain congruence with both previous analyzed configurations, the time step was selected based on the distortion of the bounded

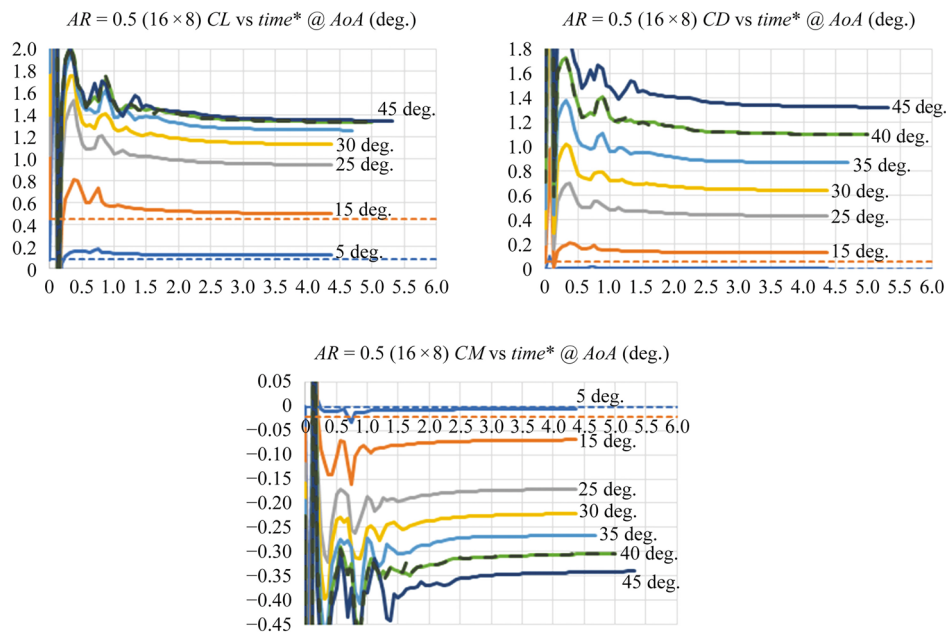


Fig. 14 Unsteady CL, CD and CM vs dimensionless time for an AR=0.5 flat plate at different AoAs

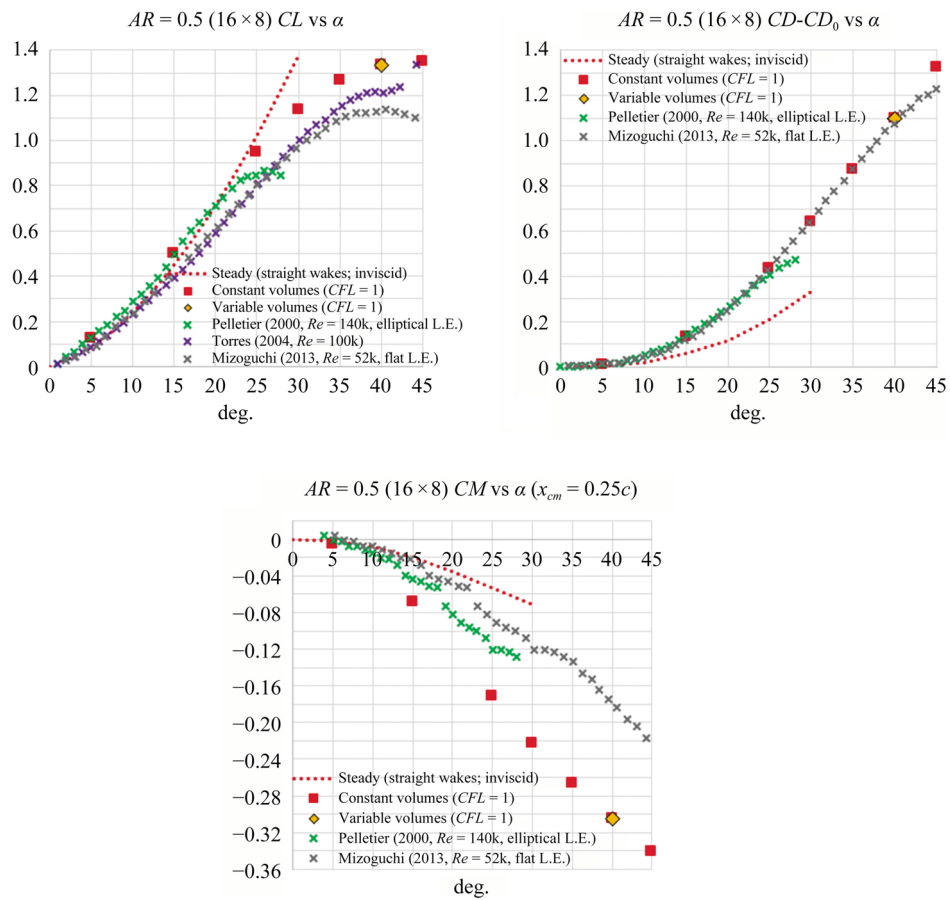


Fig. 15 Averaged lift, drag and pitching moment coefficients vs AoA for an $AR = 0.5$ flat plate compared to experimental data [27, 28, 31]

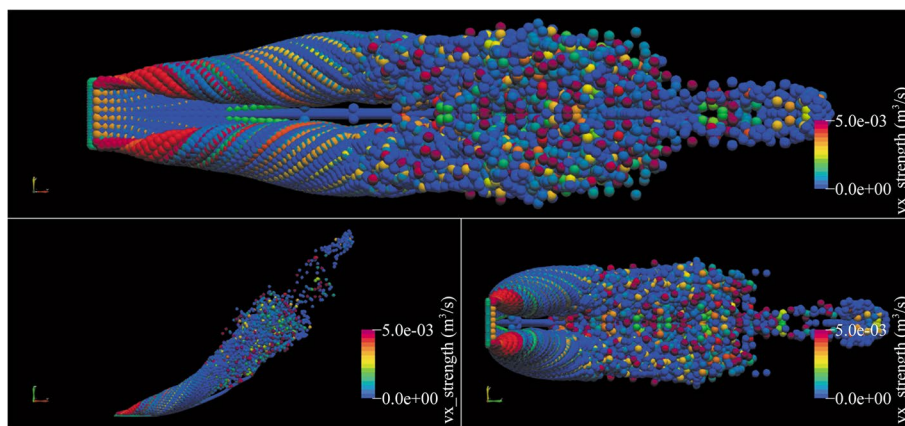


Fig. 16 Vortex strength contours for an inviscid flow past a rectangular $AR = 0.5$ flat plate at $\alpha = 40$ deg. @ $t^* = 5.0$ (~23k detached elements; constant volume scheme)

elements (*panels* with a rhomboidal shape) compared to the quadrangular ones previously analyzed. Note that the factor used is $2/3$, which is directly related to the total chordwise size of the plates (1 for both quadrangular and rectangular, and 1.5 for swept-back; $1/1.5 = 2/3$).

As in both previous analyzed cases, all hydrodynamic coefficients tend to converge relatively smoothly to a well-defined steady-state value as the number of iterations increases (Fig. 17). However, for the variable volume scheme at $\alpha = 30$ deg. (dashed blue curve), such a solution diverges abruptly after reaching stable behavior; such an issue seems to be related to numerics (treatment of extremely low vorticity values near zero or, even, another cause); a further investigation could help to solve this issue. Note that for the $\alpha = 25$ deg. case, such behavior does not appear, as for both previous rectangular configurations analyzed, since such a variable volume scheme is completely stable, even for high AoA cases ($\alpha = 40$ deg.).

3.2.6 Validation: reached CL, CD and CM (arrow AR = 1, 16 × 16)

Leaving aside the certainty of the experimental data since they are limited, from Fig. 18, it is clear that the present method solves precisely for some ranges despite the fact that a deeper analysis must be performed by changing some input parameters since the complexity of the flow increases as the AoA increases; for instance, the same Δt value could not be the optimal one for the entire AoA range. Probably, a variable Δt (self-adjusting at each time step) could be the optimal way to obtain the most precise possible solution.

From Fig. 19, as expected, the vortex strength of the *wingtips* is lower than for both the quadrangular and rectangular cases previously analyzed; however, a more complex flow pattern is obtained close to the rear part of the plate, which could cause some instabilities in the solution if they are not treated properly.

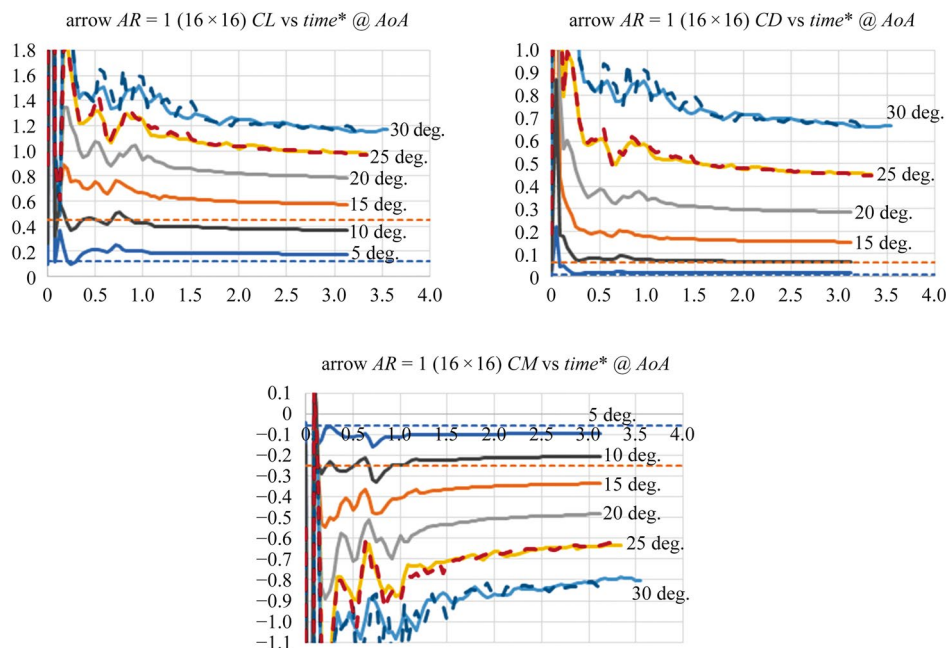


Fig. 17 Unsteady CL, CD and CM vs dimensionless time for a 45 deg. swept-back AR = 1 flat plate at different AoAs

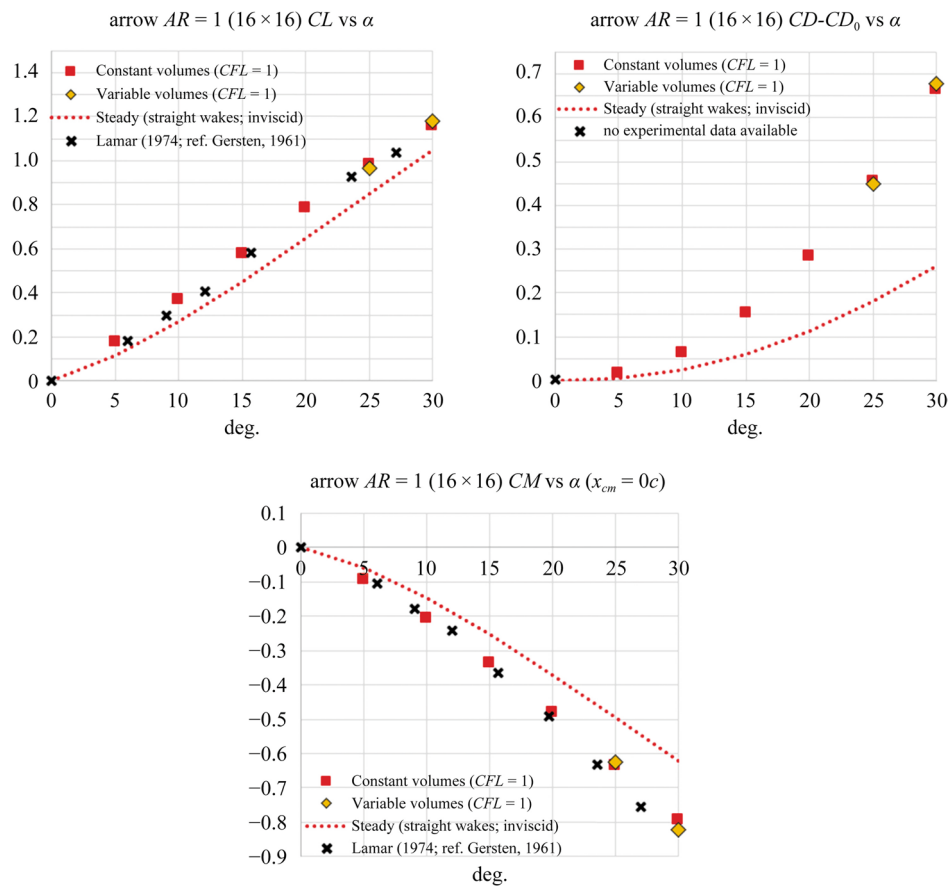


Fig. 18 Averaged lift, drag and pitching moment coefficients vs AoA for a 45 deg. swept-back $AR = 1$ flat plate compared to experimental data [32] (not available for CD)

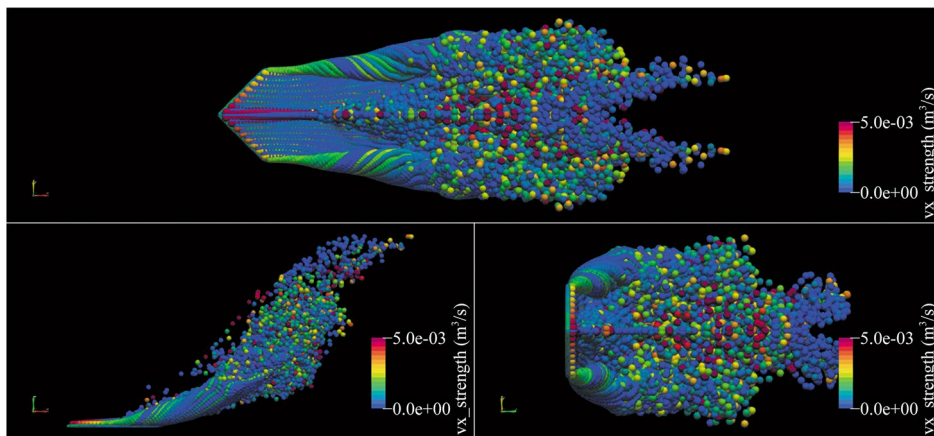


Fig. 19 Vortex strength contours for an inviscid flow past a 45 deg. swept-back $AR = 1$ flat plate at $AoA = 30$ deg. @ $t^* = 3.54$ (~46k detached elements; constant volume scheme)

3.3 Viscous (growing volumes) results

This subsection is left pending due to a lack of computational resources since higher discretization, thus lower ε is necessary in order to reduce the boundary layer thickness and capture precisely within the viscous regime (at the low AoA range).

4 Conclusions

The present Full Non-linear Vortex Tube-Vorton Method (FTVM) represents the unsteady flow (and fluid) solution past a shell-body along the pre-stall range, despite the non-intuitively *imposed* LEV (counter-clockwise rotation; attached LEV) and detached vorticity from the entire surface, an inviscid mechanism that has recently been proved theoretically in [33].

Since the present method is quite different from the classic VPM approach (and its reformulated version, the rVPM [11]), ideally, the FTVM does not require reconstructing any divergence-free vorticity field from a divergence-free velocity one since the circulation and vorticity vectors remain aligned within the scope of the isolated VFM.

As has been demonstrated in this research, maintaining a constant volume of vorticity is a practical way to solve the inviscid flow dynamics, since such results converge to the variable volume ones as both the number of discretized elements and iterations increase. This last avoids the use of an additional scheme (or *convenient* numerical manipulations) as ‘resetting’ for the volumes of vorticity to restrict their overgrowing or collapsing into a singular point (and then overshooting their vorticity values) as the simulation evolves.

Despite the fact that a precise way to account for viscous diffusion has been numerically justified through the Core Spreading Method [15], a more robust analysis is needed in order to validate the viscous version of the FTVM. A priori, better resolution simulations (higher discretization, thus, higher computational resources) are needed to precisely account for vorticity interaction near the solid walls; in the limit, such a simulation should be equivalent to a *Lagrangian-based Direct Numerical Simulation* if the scale resolution is fine enough.

Although the FTVM has been validated for relatively simple configurations and flow patterns, it should work the same as for more complex geometries and orientations (the steady base model has already been satisfactorily tested for sideslip conditions), including curved surfaces (by considering a discretization error due to the displaced bounded vortex ring respect to the physical *panel*, inherent to VLM). However, an exact solution for curved surfaces should also be possible to implement. Furthermore, such a full detached vorticity approach could be extended for general panel methods (aerodynamic bodies and internal flows). Its extension to the post-stall condition could be possible by including an intuitive LEV (clockwise; detached LEV), which should explain the instantaneous drop in lift (after the stall point) due to the plate’s LE becoming an edge with a typical Kutta condition (thus, it does not contribute to the force calculation; an advanced algorithm could automatically detect the inversion of the LEV, depending on the instantaneous flow conditions). However, turbulence effects would be accounted for in order to obtain comparable results with the reference experimental data.

Despite the fact that the current numerical implementation is open to future improvements, among them those related to optimization (and robustness) in order to reduce the computational effort, it accomplishes its main objective: to show that a full non-linear detached vorticity model must be implemented through a VM in order to correctly capture the tridimensional flow/fluid dynamics past bodies.

4.1 Future work

1. To develop (modify the current model), verify, and validate a full non-linear detached vorticity method for the post-stall condition.
2. To implement the Fast Multipole Method (FMM) or a vortex merging enhancement to improve computation times for velocity field and load calculations.
3. To implement a LES-based turbulence model (verify and validate for massively detached flow past flat plates).
4. To validate the viscous case (it requires more computational resources and/or a more efficient code).
5. To extend the method to solve precisely curved surfaces.
6. To extend the method to solve thick/general bodies.

All simulations were performed on a conventional laptop with an Intel Core i5 (4 cores/8 threads) CPU @1.00GHz and 8 GB of RAM. The longest simulation took around three hours in parallel mode; the current code implementation is explicitly written in order to minimize possible coding errors. It is semi-parallelized by using the OpenMP interface for inner loops, however, nested parallelization has not been implemented yet.

Appendix 1

The numerical verification for the variable vortex volume scheme (shown in subsection 2.1) is presented next.

Numerical example

This example corresponds to a LEV tube/vorton for a quadrangular flat plate case (2 × 2; 12 vortex elements are emitted at each iteration) at α = 40 deg. with Δt = 0.5, σ₀ = ε = 0.35, ν = 0 (inviscid), ρ = 1, and q_∞ = 1 (dimensionless).

For the first time step (vortex squeezing):

$$\vec{\delta L}_{t+\Delta t} = \{-0.025096, 0.459290, 0.050415\}.$$

$$\vec{\delta L}_t = \{0, 0.5, 0\}.$$

$$\left. \frac{D\vec{\delta L}}{Dt} \right|_{t+\Delta t} = \frac{\vec{\delta L}_{t+\Delta t} - \vec{\delta L}_t}{\Delta t} = \left\{ \frac{-0.025096}{0.5}, \frac{-0.040710}{0.5}, \frac{0.050415}{0.5} \right\} = \{-0.050192, -0.081420, 0.100831\}.$$

$$\sigma_{c,t} = \sqrt{\frac{V_{s,t}}{\pi \|\vec{\delta L}\|_t}} = \sqrt{\frac{4}{3} \frac{\sigma_{s,t}^3}{\|\vec{\delta L}\|_t}} = \sqrt{\frac{4 * 0.35^3}{3 * 0.5}} = 0.338132.$$

$$V_{c,t} = \pi \sigma_{c,t}^2 \|\vec{\delta L}\|_t = 3.141593 * 0.338132^2 * 0.5 = V_{s,t} = \frac{4}{3} \pi \sigma_{s,t}^3 = \frac{4}{3} * 3.141593 * 0.35^3 = 0.179594.$$

$$\begin{aligned} \left. \frac{D\vec{\omega}}{Dt} \right|_{c,t+\Delta t} &= \frac{\|\vec{\Gamma}\|}{\pi \sigma_{c,t}^2 \|\vec{\delta L}\|_t} \left. \frac{D\vec{\delta L}}{Dt} \right|_{t+\Delta t} = \frac{0.368675}{3.141593 * 0.338132^2 * 0.5} * \{-0.050192, -0.081420, 0.100831\} \\ &= \{-0.103036, -0.167140, 0.206987\}. \end{aligned}$$

$$\begin{aligned} \vec{\omega}_{c,t+\Delta t} &= \vec{\omega}_{c,t} - \Delta t \left. \frac{D\vec{\omega}}{Dt} \right|_{c,t+\Delta t} = \vec{\omega}_{c,t} - 0.5 * \{-0.103036, -0.167140, 0.206987\} \\ &= \{0, -2.052821, 0\} - 0.5 * \{-0.103036, -0.167140, 0.206987\} \\ &= \{0.051518, -1.969251, -0.103494\}. \end{aligned}$$

$$V_{c,t+\Delta t} = \left(\frac{\|\vec{\omega}\|_{c,t}}{\|\vec{\omega}\|_{c,t+\Delta t}} \right) V_{c,t} = \frac{2.052821}{1.972641} * 0.179594 = 0.186894.$$

$$\sigma_{c,t+\Delta t} = \sqrt{\frac{V_{c,t+\Delta t}}{\pi \|\vec{\delta L}\|_{t+\Delta t}}} = \sqrt{\frac{0.186894}{3.141593 * 0.462730}} = 0.358558.$$

$$\left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{stretch} = \frac{\sigma_{c,t+\Delta t} - \sigma_{c,t}}{\Delta t} = \frac{0.358558 - 0.338132}{0.5} = 0.040851.$$

$$\left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{total} = \left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{stretch} + \left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{viscous} = \left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{stretch} + \frac{k_V}{\sigma_{c,t}} = 0.040851 + \frac{1 * 0}{0.338132} = 0.040851 + 0.$$

$$\sigma_{c,t+\Delta t}^{total} = \sigma_{c,t} + \Delta t \left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{total} = 0.338132 + (0.5 * 0.040851) = 0.358558.$$

$$V_{c,t+\Delta t}^{total} = \pi \sigma_{c,t+\Delta t}^{total 2} \|\vec{\delta L}\|_{t+\Delta t} = V_{s,t+\Delta t}^{total} = 3.141593 * 0.358558^2 * 0.462730 = 0.186894.$$

$$\sigma_{s,t+\Delta t}^{total} = \sqrt[3]{\frac{3V_{c,t+\Delta t}^{total}}{4\pi}} = \sqrt[3]{\frac{3 * 0.186894}{4 * 3.141593}} = 0.354679.$$

$$\|\vec{\omega}\|_{c,t+\Delta t}^{total} = \|\vec{\omega}\|_{c,t+\Delta t} \left(\frac{V_{c,t+\Delta t}}{V_{c,t+\Delta t}^{total}} \right) = 1.972641 * \frac{0.186894}{0.186894} = 1.972641.$$

$$\begin{aligned} \vec{\omega}_{c,t+\Delta t}^{total} &= \vec{\omega}_{c,t+\Delta t} \left(\frac{\|\vec{\omega}\|_{c,t+\Delta t}^{total}}{\|\vec{\omega}\|_{c,t+\Delta t}} \right) = \{0.051518, -1.969251, -0.103494\} * \frac{1.972641}{1.972641} \\ &= \{0.051518, -1.969251, -0.103494\}. \end{aligned}$$

Verification of Eq. (4):

$$\|\vec{\omega}\|_t V_t = \|\vec{\omega}\|_{t+\Delta t} V_{t+\Delta t} = 2.052821 * 0.179594 = 1.972641 * 0.186894.$$

$$\|\vec{\omega}\|_t V_t - \|\vec{\omega}\|_{t+\Delta t} V_{t+\Delta t} = 0.368675 - 0.368675 = 0.000000.$$

For the second time step (vortex squeezing):

$$\vec{\delta L}_{t+2\Delta t} = \{-0.041571, 0.371499, 0.224904\}.$$

$$\vec{\delta L}_{t+\Delta t} = \{-0.025096, 0.459290, 0.050415\}.$$

$$\left. \frac{D\vec{\delta L}}{Dt} \right|_{t+2\Delta t} = \frac{\vec{\delta L}_{t+2\Delta t} - \vec{\delta L}_{t+\Delta t}}{\Delta t} = \left\{ \frac{-0.016475}{0.5}, \frac{-0.087791}{0.5}, \frac{0.174488}{0.5} \right\} = \{-0.032951, -0.175582, 0.348977\}.$$

$$\sigma_{c,t+\Delta t} = \sqrt{\frac{V_{s,t+\Delta t}}{\pi \|\vec{\delta L}\|_{t+\Delta t}}} = \sqrt{\frac{4}{3} \frac{\sigma_{s,t+\Delta t}^3}{\|\vec{\delta L}\|_{t+\Delta t}}} = \sqrt{\frac{4 * 0.354679^3}{3 * 0.462730}} = 0.358558.$$

$$\begin{aligned} V_{c,t+\Delta t} &= \pi \sigma_{c,t+\Delta t}^2 \|\vec{\delta L}\|_{t+\Delta t} = 3.141593 * 0.358558^2 * 0.462730 = V_{s,t+\Delta t} \\ &= \frac{4}{3} \pi \sigma_{s,t+\Delta t}^3 = \frac{4}{3} * 3.141593 * 0.354679^3 = 0.186894. \end{aligned}$$

$$\begin{aligned} \left. \frac{D\vec{\omega}}{Dt} \right|_{c,t+2\Delta t} &= \frac{\|\vec{\Gamma}\|}{\pi \sigma_{c,t+\Delta t}^2 \|\vec{\delta L}\|_{t+\Delta t}} \left. \frac{D\vec{\delta L}}{Dt} \right|_{t+2\Delta t} = \frac{0.368675}{3.141593 * 0.358558^2 * 0.462730} * \{-0.032951, -0.175582, 0.348977\} \\ &= \{-0.065000, -0.346361, 0.688406\}. \end{aligned}$$

$$\begin{aligned} \vec{\omega}_{c,t+2\Delta t} &= \vec{\omega}_{c,t+\Delta t} + \Delta t \left. \frac{D\vec{\omega}}{Dt} \right|_{c,t+2\Delta t} = \vec{\omega}_{c,t+\Delta t} + 0.5 * \{-0.065000, -0.346361, 0.688406\} \\ &= \{0.051518, -1.969251, -0.103494\} \\ &\quad + 0.5 * \{-0.065000, -0.346361, 0.688406\} \\ &= \{0.084018, -1.796070, -0.447697\}. \end{aligned}$$

$$V_{c,t+2\Delta t} = \left(\frac{\|\vec{\omega}\|_{c,t+\Delta t}}{\|\vec{\omega}\|_{c,t+2\Delta t}} \right) V_{c,t+\Delta t} = \frac{1.972641}{1.852933} * 0.186894 = 0.198968.$$

$$\sigma_{c,t+2\Delta t} = \sqrt{\frac{V_{c,t+2\Delta t}}{\pi \|\vec{\delta L}\|_{t+2\Delta t}}} = \sqrt{\frac{0.198968}{3.141593 * 0.436258}} = 0.381018.$$

$$\left. \frac{d\sigma}{dt} \right|_{c,t+2\Delta t}^{stretch} = \frac{\sigma_{c,t+2\Delta t} - \sigma_{c,t+\Delta t}}{\Delta t} = \frac{0.381018 - 0.358558}{0.5} = 0.044920.$$

$$\left. \frac{d\sigma}{dt} \right|_{c,t+2\Delta t}^{total} = \left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{stretch} + \left. \frac{d\sigma}{dt} \right|_{c,t+\Delta t}^{viscous} = \left. \frac{d\sigma}{dt} \right|_{c,t+2\Delta t}^{stretch} + \frac{k\nu}{\sigma_{c,t+\Delta t}} = 0.044920 + \frac{1 * 0}{0.358558} = 0.044920 + 0.$$

$$\sigma_{c,t+2\Delta t}^{total} = \sigma_{c,t+\Delta t} + \Delta t \left. \frac{d\sigma}{dt} \right|_{c,t+2\Delta t}^{total} = 0.358558 + (0.5 * 0.044920) = 0.381018.$$

$$\begin{aligned} V_{c,t+2\Delta t}^{total} &= \pi \sigma_{c,t+2\Delta t}^{total\ 2} \|\vec{\delta L}\|_{t+2\Delta t} = V_{s,t+2\Delta t}^{total} = 3.141593 * 0.381018^2 * 0.436258 \\ &= 0.198968. \end{aligned}$$

$$\sigma_{s,t+2\Delta t}^{total} = \sqrt[3]{\frac{3V_{c,t+2\Delta t}^{total}}{4\pi}} = \sqrt[3]{\frac{3 * 0.198968}{4 * 3.141593}} = 0.362158.$$

$$\|\vec{\omega}\|_{c,t+2\Delta t}^{total} = \|\vec{\omega}\|_{c,t+2\Delta t} \left(\frac{V_{c,t+2\Delta t}}{V_{c,t+2\Delta t}^{total}} \right) = 1.852933 * \frac{0.198968}{0.198968} = 1.852933.$$

$$\begin{aligned} \vec{\omega}_{c,t+2\Delta t}^{total} &= \vec{\omega}_{c,t+2\Delta t} \left(\frac{\|\vec{\omega}\|_{c,t+2\Delta t}^{total}}{\|\vec{\omega}\|_{c,t+2\Delta t}} \right) = \{0.084018, -1.796070, -0.447697\} * \frac{1.852933}{1.852933} \\ &= \{0.084018, -1.796070, -0.447697\}. \end{aligned}$$

Verification of Eq. (4):

$$\|\vec{\omega}\|_{t+\Delta t} V_{t+\Delta t} = \|\vec{\omega}\|_{t+2\Delta t} V_{t+2\Delta t} = 1.972641 * 0.186894 = 1.852933 * 0.198968.$$

$$\|\vec{\omega}\|_{t+\Delta t} V_{t+\Delta t} - \|\vec{\omega}\|_{t+2\Delta t} V_{t+2\Delta t} = 0.368675 - 0.368675 = 0.000000.$$

Appendix 2

A series of simulations have been performed in order to compare the numerical behavior between two vortex strain schemes: maintaining a constant [14] and variable volumes of vorticity (described in subsection 2.1) for all the wake elements.

Numerical results

Case: $AR = 1$ (4×4) at $\alpha = 40^\circ$ with $\Delta t = 0.25$, $\sigma_0 = \varepsilon = 0.1767$, $\nu = 0$, $\rho = 1$, and $q_\infty = 1$.

Results for CL, CD and CM are compared between a pure advection calculation (constant volumes) and the novel implementation for vortex squeezing/stretching (variable volumes) (Fig. 20).

Results from Fig. 21 show that even for a high AoA condition (high flow perturbation, thus large wake grid deformation), the relative error for all compared hydrodynamic coefficients is minimal (less than 0.6% for a sufficiently long simulation with relatively few discretization elements); however, for this case, the relative error does not show a trend to converge to zero but remains constant.

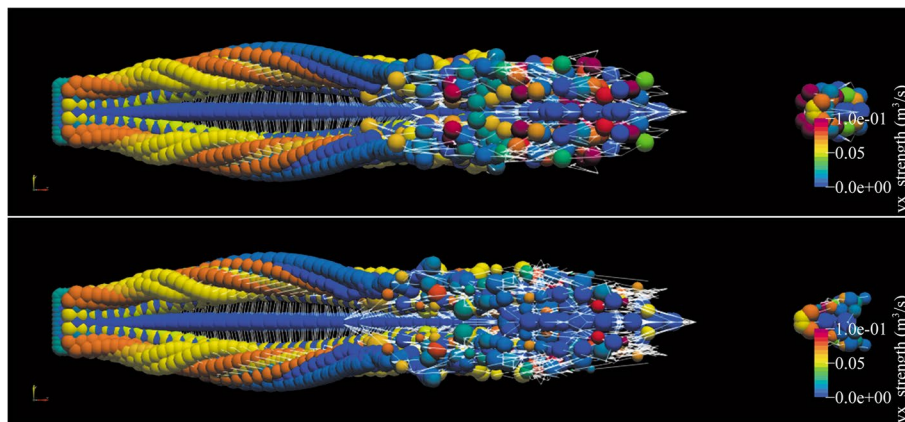


Fig. 20 Vortex strength contours (with visible grid) for an inviscid vorton wake (constant vs variable volumes) behind an $AR = 1$ flat plate (4×4) at $\alpha = 40$ deg. after 50 iterations (@ $t^* = 12.5$)

Case: $AR = 1$ (10×10) at $\alpha = 5^\circ$ with $\Delta t = 0.1$, $\sigma_0 = \varepsilon = 0.0707$, $\nu = 0$, $\rho = 1$, and $q_\infty = 1$.

As expected, increasing the number of elements (and testing for a lower AoA to reach the steady-state soon) seems to alleviate the convergence to zero issue present in the previous analyzed case.

Note that all corresponding results between constant and variable volumes are practically overlaid throughout the entire simulation. Thus, it is clear that by increasing the number of emitted vortex elements (40 instead of 12 at each time step), the relative error for all hydrodynamic coefficients tends to zero as the number of iterations increases (Fig. 22).

Case: $AR = 1$ (10×10) at $\alpha = 45^\circ$ with $\Delta t = 0.1$, $\sigma_0 = \varepsilon = 0.0707$, $\nu = 0$, $\rho = 1$, and $q_\infty = 1$.

Even for a higher AoA condition ($\alpha = 40$ deg.) which can be considered the practical limit for this configuration through the present method, the maximum relative error remains around 0.05% for all coefficients at the end of simulation (after 100 iterations) (Figs. 23 and 24).

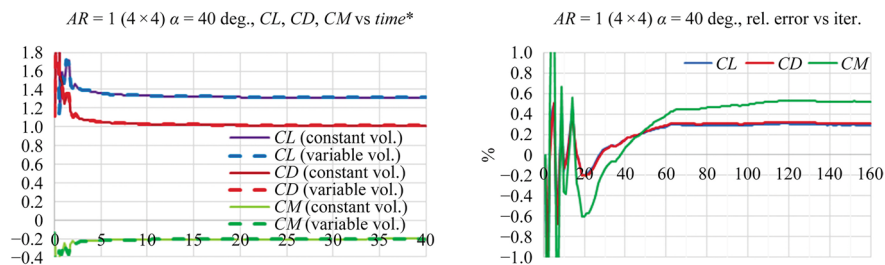


Fig. 21 Hydrodynamic coefficients vs dimensionless time (left) and relative error percentage vs iterations (right) for an $AR=1$ flat plate (4×4) at $\alpha=40$ deg.

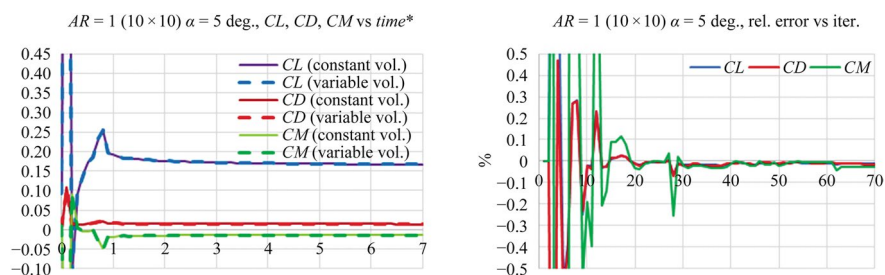


Fig. 22 Hydrodynamic coefficients vs dimensionless time (left) and relative error percentage vs iterations (right) for an $AR=1$ flat plate (10×10) at $\alpha=5$ deg.

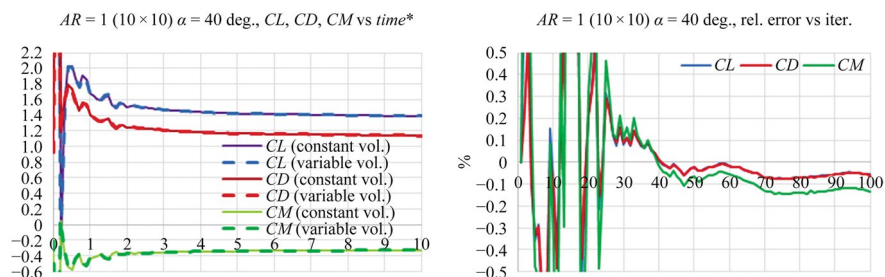


Fig. 23 Hydrodynamic coefficients vs dimensionless time (left) and relative error percentage vs iterations (right) for an $AR=1$ flat plate (10×10) at $\alpha=40$ deg.

Appendix 3

A series of simulations have been performed in order to compare the CL, CD and pitching CM (at 1/4 chordwise) behavior for three near-wall vorticity treatment schemes (two for divergence-free and one for non-divergence-free fields; DF and non-DF, respectively) for inviscid flow past a quadrangular flat plate at a high AoA (40 deg.).

From plots in Fig. 25, it is clear that the near-wall vorticity treatment practically does not have implications for the steady-state value for all three hydrodynamic coefficient calculations. Most of the discrepancies between all numerical results correspond to the early unsteady phase (first iterations).

Next, the corresponding vortex filaments' wake is shown (with their corresponding vortons hidden) for all three near-wall schemes after 30 iterations (at $t^* = 3$) (Figs. 26, 27, and 28).

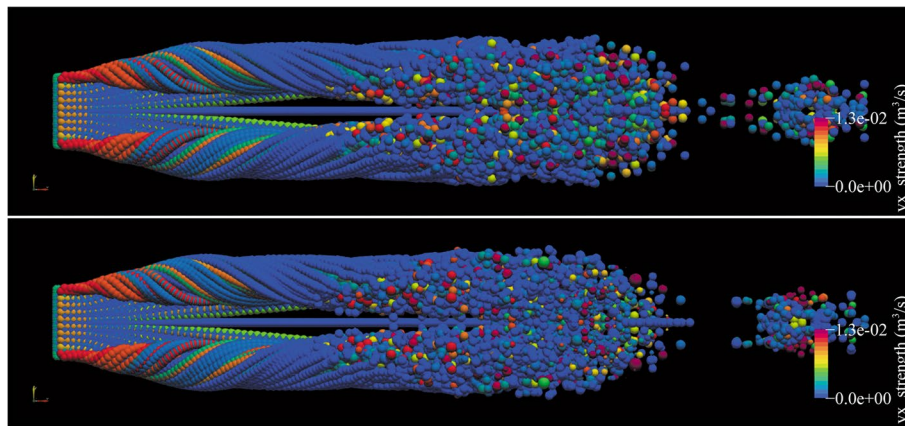


Fig. 24 Vortex strength contours (without grid) for an inviscid vorton wake (constant and variable volumes) behind a quadrangular flat plate (10×10) at $\alpha = 40$ deg. after 100 iterations (@ $t^* = 10$)

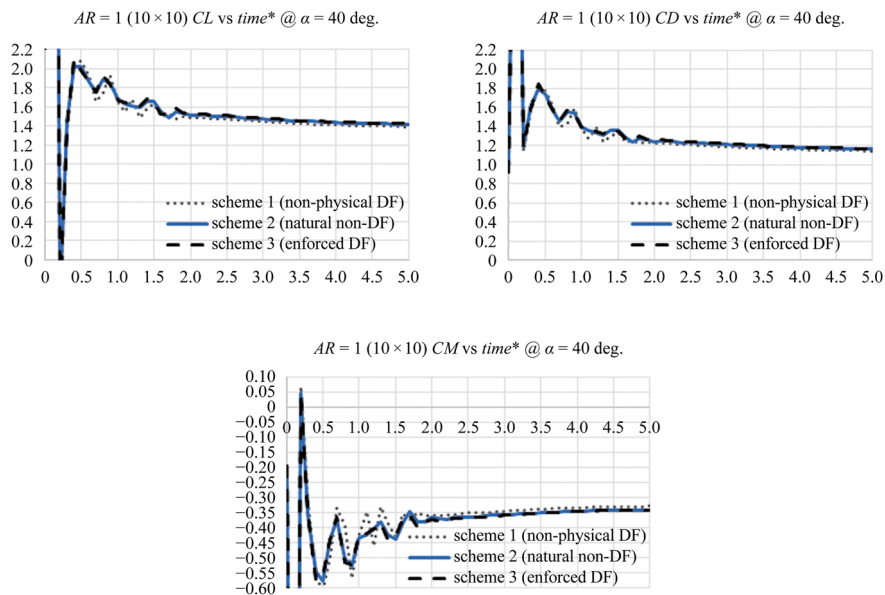


Fig. 25 Hydrodynamic coefficients vs dimensionless time for a quadrangular flat plate (10×10) at $\alpha = 40$ deg. for three near-wall vorticity treatment schemes (through variable volumes)

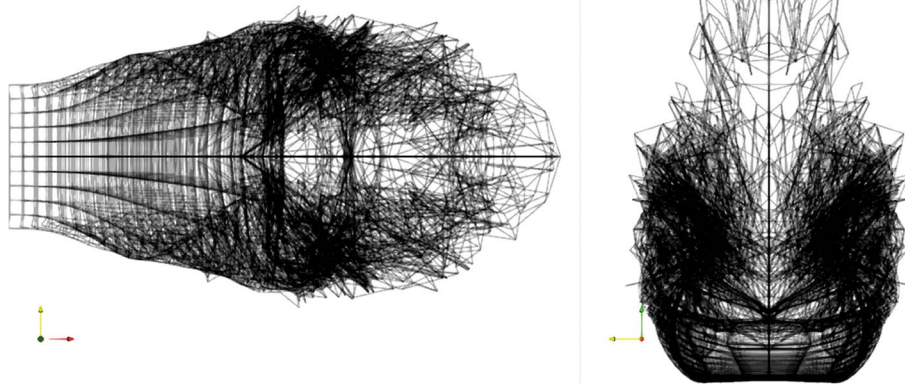


Fig. 26 Vortex filaments' wake for a divergence-free grid without any near-wall treatment (the vortex elements cross the shell-body freely; scheme 1)

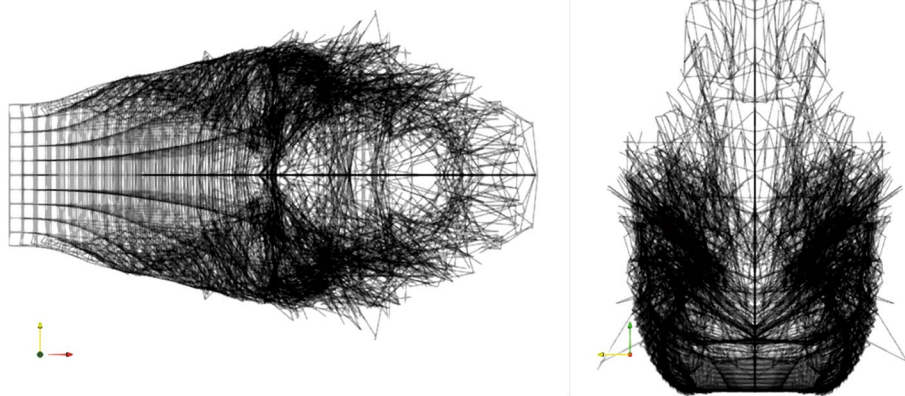


Fig. 27 Vortex filaments' wake for a non-divergence-free grid with a near-wall treatment only for the crossing vortons (they are relocated over the plate at a prescribed distance; scheme 2)

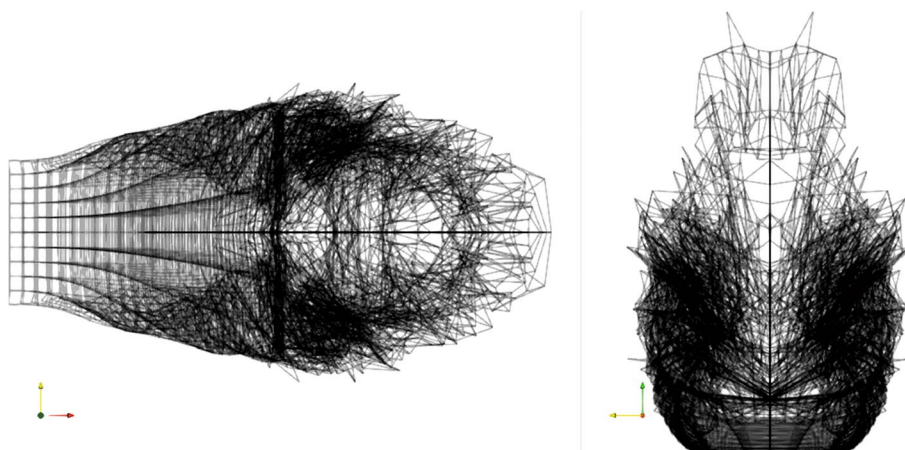


Fig. 28 Vortex filaments' wake for an enforced divergence-free grid, with a near-wall treatment for the crossing vortons and their neighboring ones (their connecting nodes are moved to enforce the interconnection of the vortex elements; scheme 3)

Acknowledgements

The author would like to thank Dr. Enrique Ortega A. at *Universitat Politècnica de Catalunya* (UPC) for contributing to the current code to make it more efficient and readable.

Author's contributions

JCP contributes all the contents in this paper. The author read and approved the final manuscript.

Authors' information

J. C. Pimentel is a PhD student on temporary leave of absence since October 2021. He has experience in Lagrangian mathematical modeling (parachute's flight dynamics), linear stability analysis, Computational Fluid Dynamics (Finite Volume and Lattice-Boltzmann methods), as well as experimental aerodynamics, including wind tunnel and drop tests of small-scale parachutes for different applications [34].

Funding

This article was supported by the National Council for Science and Technology of Mexico (Consejo Nacional de Ciencia y Tecnología—CONACyT).

Availability of data and materials

As with both previous codes related to this research, *MultiVLM* (FMVLM) [35] and *UMultiVLM* (UFVLM) [36], the corresponding open-source code, *VortoNeX* (FTVM) [37], is available for distribution on the www.github.com portal.

Declarations**Competing interests**

The author declare that he has no competing interests.

Received: 13 July 2023 Accepted: 16 November 2023

Published online: 18 April 2024

References

- Lewis RI (1991) Vortex element methods for fluid dynamic analysis of engineering systems. Cambridge University Press, Cambridge. <https://doi.org/10.1017/CBO9780511529542>
- Cottet GH, Koumoutsakos PD (2000) Vortex methods: theory and practice. Cambridge University Press, Cambridge. <https://doi.org/10.1017/CBO9780511526442>
- Winckelmans GS (1989) Topics in vortex methods for the computation of three- and two-dimensional incompressible unsteady flows. Dissertation, California Institute of Technology. <https://doi.org/10.7907/19HD-DF80>
- Winckelmans GS (2017) Vortex methods. In: Stein E, Borst R, Hughes TJR (eds) Encyclopedia of computational mechanics, 2nd edn. Wiley, New York. <https://doi.org/10.1002/9781119176817.ecm2055>
- Mimeau C, Mortazavi I (2021) A review of vortex methods and their applications: from creation to recent advances. *Fluids* 6(2):68. <https://doi.org/10.3390/fluids6020068>
- Katz J, Plotkin A (2001) Low-speed aerodynamics, 2nd edn. Cambridge University Press, Cambridge. <https://doi.org/10.1017/CBO9780511810329>
- Anderson JD Jr (1984) Fundamentals of aerodynamics. McGraw Hill, New York
- Pimentel JC (2023) The full multi-wake vortex lattice method: a detached flow model based on potential flow theory. *Adv Aerodyn* 5:22. <https://doi.org/10.1186/s42774-023-00153-1>
- Robertson DK, Reich GW (2013) 3D vortex particle aerodynamic modelling and trajectory optimization of perching manoeuvres. In: 54th AIAA/ASME/ASCE/AHS/ASC structures, structural dynamics, and materials conference, Boston, 8-11 April 2013. <https://doi.org/10.2514/6.2013-1703>
- Alvarez EJ, Ning A (2018) Development of a vortex particle code for the modeling of wake interaction in distributed propulsion. In: 2018 applied aerodynamics conference, Atlanta, 25-29 June 2018. <https://doi.org/10.2514/6.2018-3646>
- Alvarez EJ (2022) Reformulated vortex particle method and meshless large eddy simulation of multirotor aircraft. Dissertation, Brigham Young University
- Pedrizzetti G (1992) Insight into singular vortex flows. *Fluid Dyn Res* 10:101–115. [https://doi.org/10.1016/0169-5983\(92\)90011-K](https://doi.org/10.1016/0169-5983(92)90011-K)
- Lee H, Sengupta B, Araghizadeh MS et al (2022) Review of vortex methods for rotor aerodynamics and wake dynamics. *Adv Aerodyn* 4:20. <https://doi.org/10.1186/s42774-022-00111-3>
- Strickland JH, Homicz GF, Porter VL et al (2002) A 3-D vortex code for parachute flow predictions: VIPAR version 1.0. Sandia National Lab Tech Rep SAND2002-2174. <https://doi.org/10.2172/808589>
- Leonard A (1980) Vortex methods for flow simulation. *J Comput Phys* 37(3):289–335. [https://doi.org/10.1016/0021-9991\(80\)90040-6](https://doi.org/10.1016/0021-9991(80)90040-6)
- Batchelor GK (1967) An introduction to fluid dynamics. Cambridge University Press, Cambridge
- Winckelmans G, Leonard A (1993) Contributions to vortex particle methods for the computation of three-dimensional incompressible unsteady flows. *J Comput Phys* 109(2):247–273. <https://doi.org/10.1006/JCPH.1993.1216>
- Calabretta JS (2010) A three dimensional vortex particle-panel code for modelling propeller-airframe interaction. Dissertation, California Polytechnic State University. <https://doi.org/10.15368/theses.2010.104>
- Berdowski T (2015) 3D Lagrangian VPM-FMM for modelling the near-wake of a HAWT. Dissertation, Delft University of Technology

20. Seetharaman V (2019) Implementation of a vortex particle scheme to analyze the wake of a wind turbine modeled using actuator lines. Dissertation, Delft University of Technology
21. Yücekayali A (2020) Noise minimal and green trajectory and flight profile optimization for helicopters. Dissertation, Middle East Technical University. <https://doi.org/10.13140/RG.2.2.20880.23049>
22. Bird HJ, Ramesh KK, Otomo S et al (2021) Leading edge vortex formation on finite wings using vortex particles. In: AIAA scitech 2021 forum, Virtual, 11-15 & 19-21 January 2021. <https://doi.org/10.2514/6.2021-1196>
23. Zuhail LR, Dung DV, Sepnov AJ et al (2014) Core spreading vortex method for simulating 3D flow around bluff bodies. *J Eng Technol Sci* 46(4):436–454. <https://doi.org/10.5614/j.eng.technol.sci.2014.46.4.7>
24. Barba LA (2004) Vortex method for computing high-Reynolds number flows: increased accuracy with a fully meshless formulation. Dissertation, California Institute of Technology. <https://doi.org/10.7907/TSR5-DE67>
25. Pimentel JC (2021) The unsteady full multi-wake vortex lattice method. www.researchgate.net. Accessed 27 Sept 2023
26. Flachsbarth VO (1932) Messungen an ebenen und gewölbten Platten. In: Prandtl L, Betz A (eds) *Ergebnisse der Aerodynamischen Versuchsanstalt zu Göttingen, IV Lieferung*. Oldenbourg Verlag, Berlin
27. Torres GE, Mueller TJ (2004) Low-aspect-ratio wing aerodynamics at low Reynolds numbers. *AIAA J* 42(5):865–873. <https://doi.org/10.2514/1.439>
28. Mizoguchi M, Itoh H (2013) Effect of aspect ratio on aerodynamic characteristics at low Reynolds numbers. *AIAA J* 51(7):1631–1639. <https://doi.org/10.2514/1.J051915>
29. Linehan T, Mohseni K (2016) Aerodynamics and lateral stability of low-aspect-ratio wings with dihedral at low Reynolds numbers. In: 54th AIAA aerospace sciences meeting, San Diego, 4-8 January 2016. <https://doi.org/10.2514/6.2016-1063>
30. Shields M, Mohseni K (2012) Effects of sideslip on the aerodynamics of low-aspect-ratio low-Reynolds-number wings. *AIAA J* 50(1):85–99. <https://doi.org/10.2514/1.J051151>
31. Pelletier A, Mueller TJ (2000) Low Reynolds number aerodynamics of low-aspect-ratio, thin/flat/cambered-plate wings. *J Aircr* 37(5):825–832. <https://doi.org/10.2514/2.2676>
32. Lamar JE (1974) Extension of leading-edge-suction analogy to wings with separated flow around the side edges at subsonic speeds. NASA Tech Rep NASA-TR-R-428
33. Terrington SJ, Hourigan K, Thompson M (2022) Vorticity generation and conservation on generalised interfaces in three-dimensional flows. *J Fluid Mech* 936:A44. <https://doi.org/10.1017/jfm.2022.91>
34. Pimentel JC (2013) Personal brand website. <https://www.chuteshiut.com>. Accessed 27 Sept 2023.
35. Pimentel JC (2021) MultiVLM open-source code. <https://github.com/CPimentelMx/MultiVLM>. Accessed 27 Sept 2023.
36. Pimentel JC (2022) UMultiVLM open-source code. <https://github.com/CPimentelMx/UMultiVLM>. Accessed 27 Sept 2023.
37. Pimentel JC (2023) VortoNeX open-source code. <https://github.com/CPimentelMx/VortoNeX>. Accessed 27 Sept 2023

Publisher's Note

Springer Nature remains neutral with regard to jurisdictional claims in published maps and institutional affiliations.